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Mini-Unmanned Aerial Vehicle-Based Remote Sensing

Techniques, applications, and prospects

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The past few decades have witnessed great progress for unmanned aerial vehicles (UAVs) in civilian fields, especially in photogrammetry and remote sensing. In contrast with manned aircraft and satellites, UAVs have many promising characteristics—flexibility, efficiency, high spatial/temporal resolution, low cost, easy operation, and so forth—that make them an effective complement to the other two platforms and a cost-effective means for remote sensing.

In light of the popularity and expansion of UAV-based remote sensing (UAV-RS) in the past few years, this article provides a systematic survey of recent advances and future

prospects of UAVs for the remote sensing community. Specifically, we discuss and summarize the main challenges and key technologies of remote sensing data processing based on UAVs. Then, we offer an overview of the widespread applications of UAVs in remote sensing. Finally, some prospects for future work are discussed. We hope this will provide remote sensing researchers with an overall picture of recent UAV-RS developments and help guide further research in this area.

COMPARING UAVs WITH SATELLITES/MANNED AIRCRAFT

With the world's rapid economic and social development in recent years, great changes have been constantly taking place on Earth's surface. Thus, there is a great demand in the remote sensing community for data on interesting regions and to update geospatial information flexibly and quickly [1]–[3].

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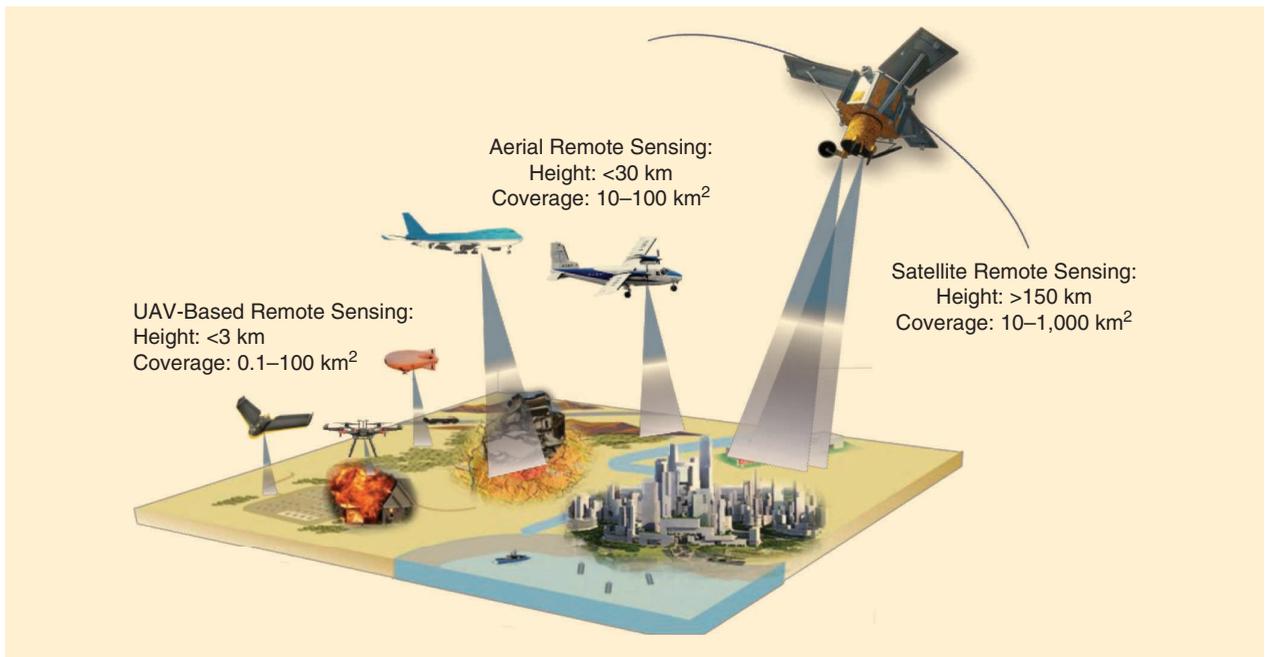


FIGURE 1. An illustration of satellite, manned aviation, and low-altitude UAV remote sensing platforms.

MOTIVATION AND OBJECTIVE

Earth observation and geospatial information acquisition are achieved (Figure 1) mainly through the use of satellites (Table 1), manned aviation, and low-altitude remote sensing [4]. Remote sensing based on satellites and manned aircraft often has the advantage of large-area or regional remote sensing emergency monitoring with multisensors [5]. However, due to the orbit of satellites, the area needed for planes to take off and land, meteorological conditions, and so on, these two methods have some limitations, such as the following.

TIMELINESS OF DATA

In many time-critical remote sensing applications, it is of great importance to quickly acquire data with high

temporal resolution. For instance, in emergency remote sensing, e.g., after earthquakes, floods, or landslides, fast response is paramount [6]. It is necessary to collect remote sensing data about a disaster area promptly and frequently for dynamic monitoring and analysis of the situation. Another example is precision agriculture, which requires short revisit times to examine in-field variations in crop conditions to guide the application of fertilizer, pesticides, and water [7].

However, although the launch of satellite constellations and the increasing number of operational systems have significantly decreased satellite sensors' revisit cycles to one day, as shown in Table 1, it may not be easy to quickly provide responses to abrupt changes and multiple per-day acquisitions. Manned aviation platforms, although capable of collecting high-resolution data without the limitation of revisit periods, suffer from low maneuverability, high launch/flight costs, airspace limitations, and complex logistics. Moreover, the data from these two platforms are often severely constrained by weather conditions (e.g., cloud cover, haze, and rain), which affect data availability [8].

SPATIAL RESOLUTION

Remote sensing data with ultrahigh spatial resolution (e.g., centimeter level) play significant roles in some fine-scale remote sensing applications, such as railway monitoring, dam/bridge crack detection, reconstruction, and cultural heritage site restoration [9]. In addition, numerous studies have reported that images with centimeter-level spatial resolution (up to 5 cm or more) have the potential for studying the spatiotemporal dynamics of individual organisms [10], mapping fine-scale vegetation species and their spatial patterns [11], estimating landscape metrics for ecosystems

TABLE 1. EXAMPLES OF OPTICAL SATELLITE REMOTE SENSING.

NAME	GSD OF PAN/MS (M)	TEMPORAL RESOLUTION (DAYS)	NATION
Planet Labs	0.72–5/-	One	United States
GF-2	0.8/3.2	Five	China
Surperview-1	0.5/2	Four	China
Worldview-4	0.31/1.24	One to three	United States
GeoEye-1	0.41/1.65	Two to three	United States
Pleiades	0.5/2	One	France
SPOT-7	1.5/6	One	France
KOMPSAT-3A	0.4/1.6	One	South Korea

GSD: ground sample distance; PAN: panchromatic image; MS: multispectral image.

[12], monitoring small coastal erosion changes [13], and so forth. Some examples are shown in Figure 2.

Currently, satellite remote sensing can provide high-spatial-resolution images of up to 0.3 m but is still unable to meet the requirements of the aforementioned applications. Manned aviation remote sensing is capable of collecting ultrahigh-spatial-resolution data, but it is restricted by operational complexity, costs, flexibility issues, safety concerns, and cloud cover.

DATA QUALITY AND INFORMATION CONTENT

Data from satellite and manned aircraft platforms are vulnerable to cloud and atmospheric conditions, which attenuate electromagnetic waves and cause information loss and data degradation. But low-altitude platforms have the advantage of flying closer to ground objects, which significantly mitigates the effects of clouds and atmosphere. Therefore, low-altitude remote sensing has the advantage of collecting high-quality data with rich information and high definition, which benefits image interpretation. Meanwhile, there is no need for atmospheric corrections, as would be the case with traditional platforms [14].

Satellite and manned aircraft platforms also focus mainly on high-resolution orthophotos, and they are unable to provide high-resolution, multiview façade and occlusion-area images, which play a central role in 3D fine modeling [15]. Moreover, it has been demonstrated that multiview information on ground objects is beneficial in analyzing the anisotropic characteristics of their reflectance and further improving image classification [16].

SMALL-AREA REMOTE SENSING

Satellite and manned aircraft platforms often run on fixed orbits or operate along preset regular paths. However, in many small-area remote sensing applications, e.g., small-town planning, mapping of tiny islands, urban small-area geographic information updates, archeology, agricultural breeding, and infrastructure damage detection, there is a demand for collecting data along irregular planning routes, temporarily modifying a route, or hovering for closer observation. Traditional platforms' lack of flexibility makes their utilization challenging. The factors of pilot safety and cost also limit the adoption of manned aircraft platforms. In addition, with traditional platforms, it may be difficult to

acquire data in dangerous, difficult-to-access, or harsh environments, such as polar remote sensing [17] and monitoring of nuclear radiation, volcanoes, and toxic spills [6].

Consequently, to compensate for these deficiencies, remote sensing scientists have proposed some low-altitude platforms, such as light aircraft [18], remote-control airborne craft or kites [19], and UAVs [20]. Because of the unique advantages of UAVs, e.g., flexibility, maneuverability, economy, safety, high spatial resolution, and data acquisition on demand, they have been recognized as an effective complement to traditional vehicles. In recent years, the boom in UAV technology and advances in the small-size, low-weight, and high-detection-precision sensors equipping these platforms make UAV-RS a popular and increasingly used technique. It is also worth noting that the continuous enhancement of satellite constellations will improve the spatial/temporal resolution and data acquisition cost of spaceborne sensors. Therefore, in the future, it can be predicted that UAVs will replace manned aircraft platforms and become the main means for remote sensing, together with satellite platforms [21].

Considering the rapid evolution of UAV-RS, a comprehensive survey on the current status of the technology is essential for gaining a clearer picture of the state of the art and promoting further progress. Thus, this article presents a specific review of recent advances in UAV-RS technologies and applications over the past few years. Some prospects for future research are also addressed. We focus on the mini-UAV, which features fewer than 30 kg of maximum takeoff weight [12], [20], because this type of UAV, being more affordable and easier to carry and use than large-size UAVs, is one of the most widely employed types in the remote sensing community.

Some examples of mini-UAVs are shown in Figure 3. A simple rotary-wing UAV-RS system appears in Figure 4. In this system, an eight-rotor craft is equipped with an infrared camera to acquire thermal radiation data around heat-supply pipelines for detection of heat leakage. Recognizing space limitations, more detailed descriptions of unmanned aircraft and sensors specially designed for UAV platforms can be found in [20] and [22].

PREVIOUS SURVEYS

A number of representative surveys concerning UAV-RS have been published in the literature, as summarized in



FIGURE 2. Examples of ultrahigh-spatial-resolution remote sensing: (a) dam/bridge crack detection, (b) a Buddha reconstruction, (c) pine nematode detection, and (d) crop plant counting.

Table 2. These include some excellent reviews of the hardware development of unmanned aerial systems, e.g., crewless aircraft and sensors [14], [20], [22], [23], [33]. Less attention has been paid to advances in UAV data processing techniques. Some surveys focus on specific aerial remote sensing data processing, such as image matching [27], [29] and dense image matching [28], that are not specifically for UAV data processing. Although the research reviewed in [20] and [23] presents some UAV data processing technologies, e.g., 3D reconstruction and geometric correction, a complete overview of UAV data processing and its recent advances is still lacking. In addition, the recent striking success and potential of deep learning and related methods in UAV data geometric processing have not been well investigated.

Some surveys review specific applications of UAVs in remote sensing, such as in agriculture [14], forestry [23], [24], natural resource management [26], environmental sensing [1], and glaciology [25]. Additionally, [20] and [22] provide comprehensive overviews of UAV-RS applications that also consider advances in remote sensing sensors and regulations. However, recent developments in UAV-RS technology have opened up some new application possibilities, e.g., intelligent driving, path planning

[35], and understanding pedestrian behavior [34], that have not been reviewed.

CONTRIBUTIONS

Considering the problems discussed previously, it is imperative to provide a comprehensive survey of UAV-RS, centering on UAV data processing technologies, recent applications, and future directions, all of which are the focus of this roundup. A thorough review and summary of existing work is essential for further progress in UAV-RS, particularly for researchers wishing to enter the field. Extensive work on other issues such as regulations [20], [30], [31] and operational considerations [12], [23], [33], which have been well reviewed in the literature, are not included.

TECHNIQUES FOR DATA PROCESSING

In this section, the main problems involved in UAV data processing are briefly introduced. Then, we discuss the general processing framework and key technologies as well as recent improvements and breakthroughs.

MAIN CHALLENGES

Compared with satellite and manned aerial remote sensing, UAV-RS has great advantages in terms of providing a

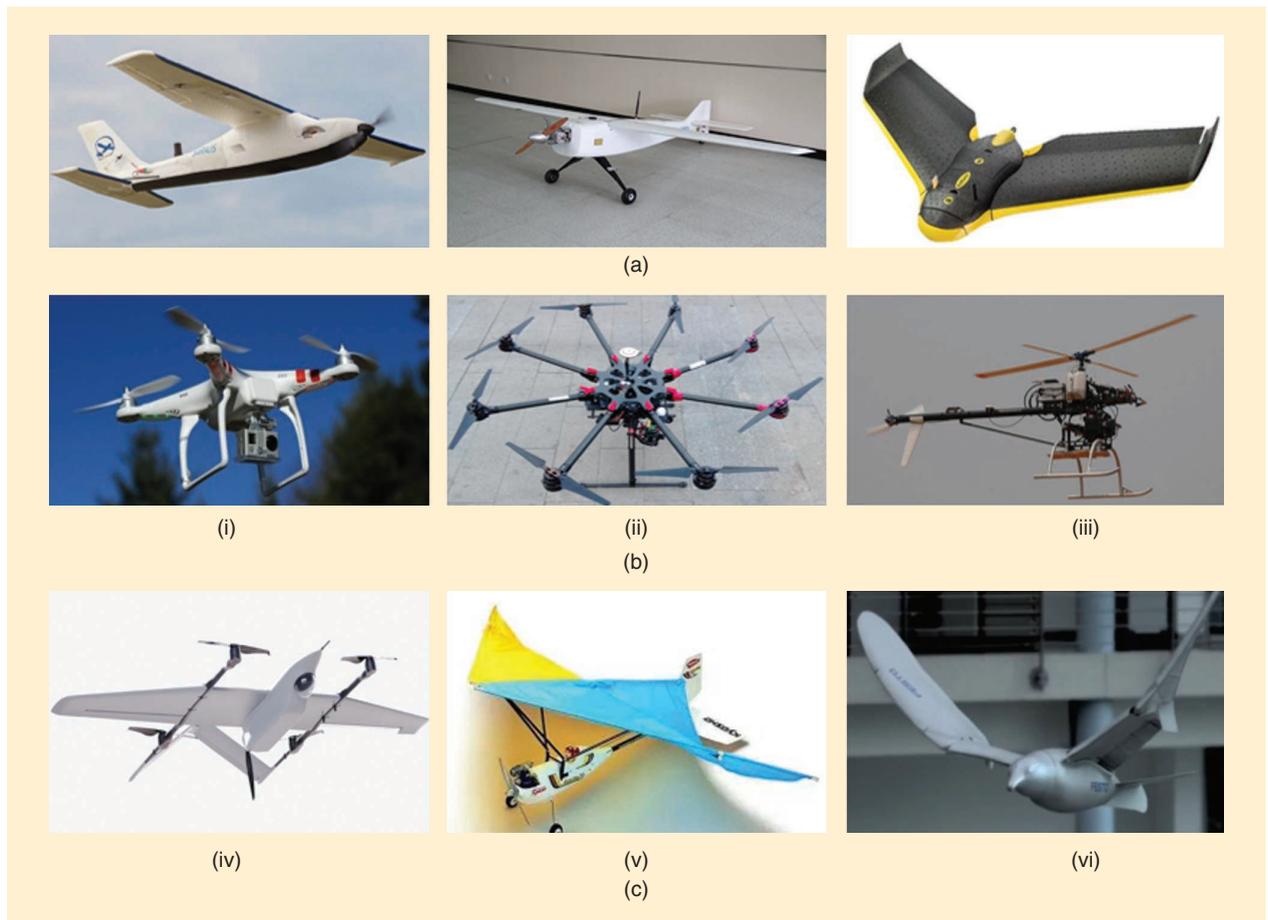


FIGURE 3. Some examples of mini-UAVs for remote sensing: (a) fixed-wing UAVs; (b) (i) and (ii) rotary-wing UAVs and (iii) an unmanned helicopter; and (c) (iv) a hybrid UAV, (v) an umbrella UAV, and (vi) a bionic-UAV.

low-cost solution for collecting data at the spatial, spectral, and temporal scales. However, it also faces some special hurdles because it is significantly different from satellite and manned aerial remote sensing in the areas of platforms, flight height, sensors, photographic attitude, and resistance to external effects (e.g., airflow).

▸ *Nonmetric camera problem:* Because of payload weight limitations, UAV-RS often uses low-weight, small-size, and nonmetric (consumer-grade) cameras, which inevitably causes some problems.

- *Camera geometry issue:* Camera factory parameters are generally inaccurate and often affected by extraneous factors (e.g., camera shake). In addition, there is serious lens distortion in consumer-grade cameras, such as radial and tangential deformation. These problems reduce data processing accuracy, especially in spatial resection and object reconstruction [36]. Thus, it is necessary to carefully calibrate cameras before data processing.

- *Rolling-shutter issue:* Most UAVs are equipped with low-cost rolling-shutter cameras. When the unmanned aircraft flies in rolling-shutter acquisition mode, each row is exposed in turn and thus with a different pose [37], unlike in global-shutter mode. In addition, moving rolling-shutter cameras often produce image distortions [38] (e.g., twisting and slanting). These are beyond the conventional geometric

models in 3D vision. Thus, new methods for the use of rolling-shutter cameras are urgently needed.

- *Other issues:* These include noise, vignetting, blurring, and color unbalancing, which degrade image quality.

▸ *Platform instability and vibration effects:* The weak wind resistance of lightweight, small-size UAVs can lead to unstable sensor positions, which affects data quality [2], [12].

- Data are often acquired with irregular air lines, even curved lines. This results in image overlap inconsistency, which may cause image connection failure in aerial triangulation, especially between flight strips. Meanwhile, this also leads to complex and unordered image correspondence, making it difficult to determine which pairs of images can be matched.

- Variable sensor attitudes may result in large rotation and tilt variations among images, thus bringing about obvious image affine deformation. In addition, this can result in large nonuniformity of scale and illumination. These issues will be aggravated by complex terrain relief, presenting challenges for image matching [39].

▸ *Large number of images and high overlap:* The small field of view (FOV) of cameras on UAVs and their low acquisition height make it necessary for these aircraft to capture more photographs than conventional platforms to ensure overlap and coverage. Therefore, on the one hand, it is common that some images cover only homogeneous

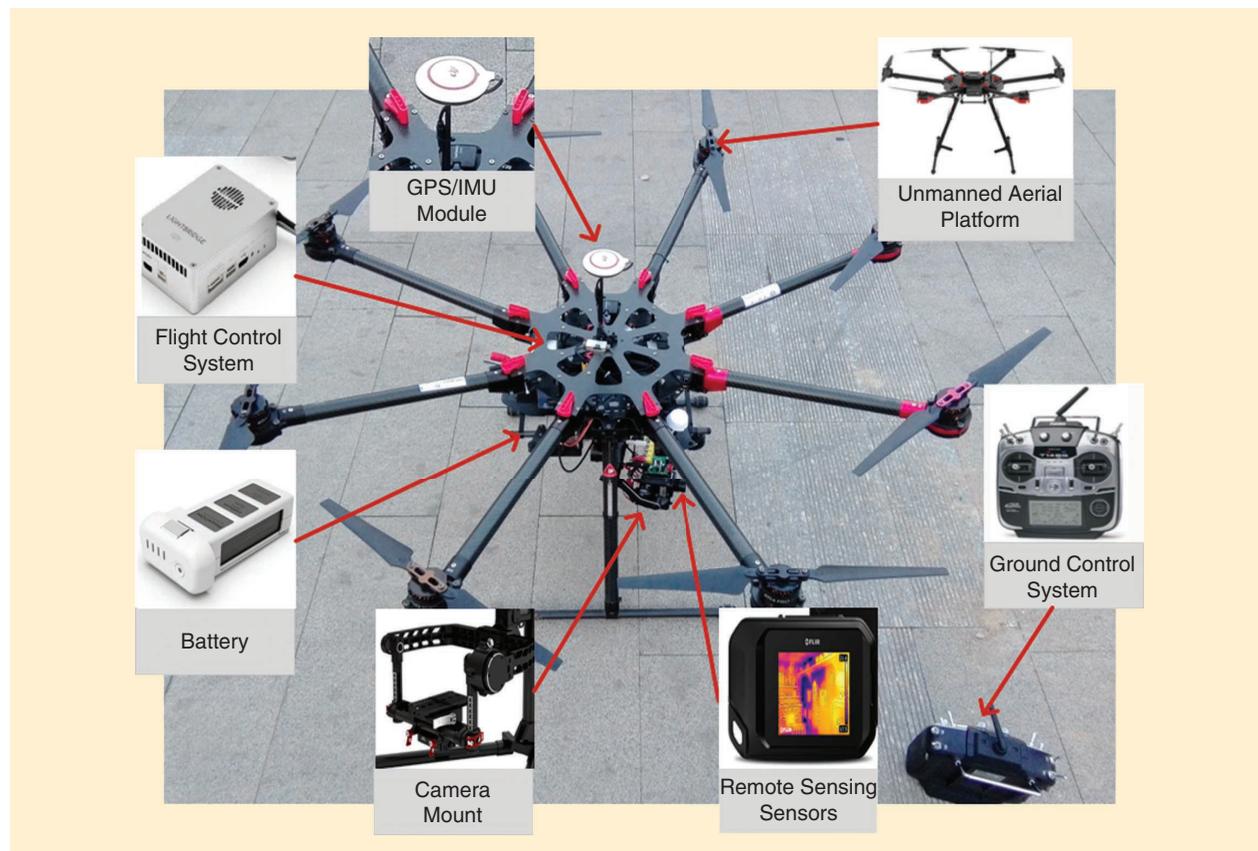


FIGURE 4. An example of a rotary-wing UAV-RS data acquisition platform. IMU: inertial measurement unit.

TABLE 2. RELATED SURVEYS ON UAV-RS IN RECENT YEARS.*

NUMBER	SURVEY TITLE	REFERENCE	YEAR	PUBLISHED	CONTENT
1	"Overview and Current Status of Remote Sensing Applications Based on Unmanned Aerial Vehicles (UAVs)"	[22]	2015	<i>PERS</i>	A broad review of the current status of remote sensing applications based on UAVs
2	"Unmanned Aerial Systems for Photogrammetry and Remote Sensing: A Review"	[20]	2014	<i>ISPRS JPRS</i>	A survey of recent advances in UAVs and their applications in photogrammetry and remote sensing
3	"Hyperspectral Imaging: A Review on UAV-Based Sensors, Data Processing, and Applications for Agriculture and Forestry"	[14]	2017	<i>RS</i>	A survey of UAV-based hyperspectral remote sensing for agriculture and forestry
4	"UAS, Sensors, and Data Processing in Agroforestry: A Review Towards Practical Applications"	[23]	2017	<i>IJRS</i>	A survey of UAV data processing, applications, and sensors in agroforestry and some recommendations toward UAV platform selection
5	"Forestry Applications of UAVs in Europe: A Review"	[24]	2017	<i>IJRS</i>	An overview of UAV applications in forest research in Europe and an introduction to the regulatory framework for UAV operation in the European Union
6	"UAVs as Remote Sensing Platform in Glaciology: Present Applications and Future Prospects"	[25]	2016	<i>RSE</i>	A survey of UAV-RS applications in glaciological studies, mainly in polar and alpine applications
7	"Recent Applications of Unmanned Aerial Imagery in Natural Resource Management"	[26]	2014	<i>GISRS</i>	A comprehensive review of applications of unmanned aerial imagery for the management of natural resources
8	"Small-Scale Unmanned Aerial Vehicles in Environmental Remote Sensing: Challenges and Opportunities"	[1]	2011	<i>GISRS</i>	An introduction to the challenges involved in using small UAVs for environmental remote sensing
9	"Recent Developments in Large-Scale Tie-Point Matching"	[27]	2016	<i>ISPRS JPRS</i>	A survey of large-scale tie-point matching in unordered image collection
10	"State of the Art in High Density Image Matching"	[28]	2014	<i>PHOR</i>	A review and comparative analysis of four dense image-matching algorithms, including SURE (semiglobal matching), MicMac, PMVS (patch-based multiview stereo), and Photoscan
11	"Development and Status of Image Matching in Photogrammetry"	[29]	2012	<i>PHOR</i>	A comprehensive survey of image-matching techniques in photogrammetry over the past 50 years
12	"Review of the Current State of UAV Regulations"	[30]	2017	<i>RS</i>	A comprehensive survey of civil UAV regulations on the global scale from the perspectives of past, present, and future development
13	"UAVs: Regulations and Law Enforcement"	[31]	2017	<i>IJRS</i>	An introduction to the development of legislation in different countries regarding UAVs and their use
14	"Unmanned Aerial Vehicles and Spatial Thinking: Boarding Education With Geotechnology and Drones"	[32]	2017	<i>GRSM</i>	A review of the current status of geoscience and remote sensing education involving UAVs
15	"Unmanned Aircraft Systems in Remote Sensing and Scientific Research: Classification and Considerations of Use"	[33]	2012	<i>RS</i>	An introduction to UAV platform types and characteristics, some application examples, and current regulations
16	"Mini-Unmanned Aerial Vehicle-Based Remote Sensing: Techniques, Applications, and Prospects"	—	2019	Ours	A comprehensive survey of mini-UAV-RS, focusing on techniques, applications, and future development

*This table shows only surveys published in top remote sensing journals. *PERS*: *Photogrammetric Engineering and Remote Sensing*; *ISPRS JPRS*: *International Society for Photogrammetry and Remote Sensing Journal of Photogrammetry and Remote Sensing*; *RS*: *Remote Sensing*; *IJRS*: *International Journal of Remote Sensing*; *RSE*: *Remote Sensing of Environment*; *GISRS*: *GIScience & Remote Sensing*; *PHOR*: *The Photogrammetric Record*; *GRSM*: *IEEE Geoscience and Remote Sensing Magazine*.

areas with low texture, resulting in difficulties for feature detection. On the other hand, the great number of images may result in large-scale tie points, which increases the difficulty and time for image matching and aerial triangulation. Furthermore, to ensure overlap, images are often acquired with a high degree of overlap, which may lead to short baselines and small base-height ratios. Thus, this overlap may cause unstable aerial triangulation and low elevation accuracy.

- ▶ *Relief displacement*: Because of the low acquisition altitudes relative to the variation in topographic relief, UAV image processing is prone to the effects of relief displacement [40]. This can generally be removed by orthorectification, if the digital elevation/surface model represents the terrain correctly. It remains challenging to handle scenes with trees or buildings because of the large local displacement and occlusion areas with no data. The effects will also be obvious when mosaicking images with different degrees and directions of relief displacement, such as sudden breaks, blurring, and ghosting.

These issues present great difficulties for traditional photogrammetric processing approaches designed for well-calibrated metric cameras and regular photography. Hence, rigorous and innovative methodologies are required for UAV data processing and have become a center of attention for researchers worldwide.

GENERAL FRAMEWORK

A general UAV-RS workflow is shown in Figure 5. To conduct data acquisition, suitable UAV platforms and sensors are first selected according to the remote sensing tasks. More importantly, all of the hardware needs to be calibrated, including the cameras and multisensor combinations, to determine the spatial relationship of different sensors and remove the geometric distortions caused by cameras. Then, mission planning is designed based on the topography, weather, and lighting conditions in the study areas. The flight parameters, such as flight path, flying altitude, image waypoints, flight speed, camera length, and exposure time, need to be carefully

delineated to ensure data overlaps, full coverage, and data quality. Afterward, the data are often collected autonomously based on flight planning or by the flexible control of the ground pilot. Data are checked, and a supplementary photograph is initiated, if necessary. After data acquisition, a series of actions is performed for data processing and analysis.

To illustrate UAV-RS data processing, we take the example of the optical camera, one of the most widely applied sensors. The general data processing workflow can be seen in Figure 6. Specifically, the steps are as follows.

- ▶ *Data preprocessing*: Images collected from UAV platforms often require preprocessing to ensure their usefulness for further processing, including camera distortion correction, image color adjustment, noise elimination, vignetting, and blur removal [41].
- ▶ *Aerial triangulation*: This is also called *structure from motion (SfM)* in computer vision. It aims to recover the camera pose (position and orientation) per image and 3D structures (i.e., sparse point clouds) from image sequences, which can also provide a large number of orientation control points for image measurement. Data from the GPS and inertial measurement unit (IMU) are often used to initialize the position and orientation of each image. In computer vision, camera poses can be estimated based on image matching, which can also be adopted to generate a large number of tie points and build connection relationships among images. Bundle adjustment (BA) is used to optimize the camera positions and orientations and derive 3D scene structures. To meet the requirements of high-accuracy measurement, the use of ground control points (GCPs) may be necessary to improve georeferencing, although this involves time-consuming and labor-intensive work.
- ▶ *Digital surface model (DSM) generation and 3D reconstruction*: The oriented images are used to derive dense point clouds (or a DSM) by dense image matching. A DSM provides a detailed representation of the terrain surface. Combined with surface reconstruction and texture mapping, a 3D scene model can be well reconstructed.

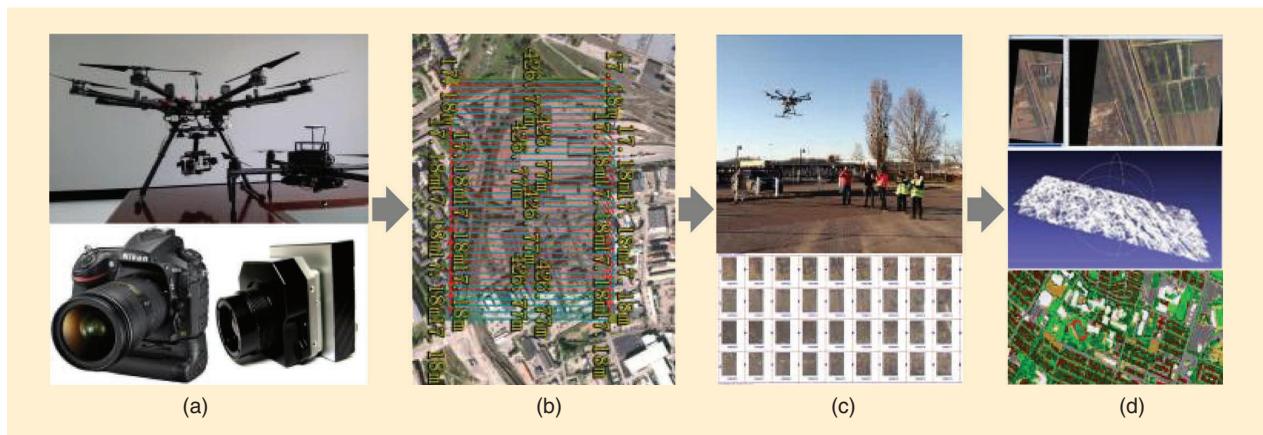


FIGURE 5. The general UAV-RS workflow: (a) selecting appropriate UAV platforms and sensors, (b) UAV flight planning, (c) data collection and check, and (d) data processing and analysis.

- Digital elevation model (DEM) and orthophoto generation:** A DEM can describe the surface topography without the effects of raised objects, such as trees and buildings. It can be generated from either sparse or dense point clouds. The former is accomplished with lower precision but higher efficiency than the latter. After that, each image can be orthorectified to eliminate the geometric distortion and then mosaicked into a seamless orthonormal mosaic at the desired resolution.
- Image interpretation and application:** Based on orthophotos and 3D models, image interpretation is performed to achieve scene understanding, including image/scene classification, object extraction, and change detection. Furthermore, the interpretation results are used for various applications, such as thematic mapping, precision agriculture, and disaster monitoring.

Regardless of the platform that acquires remote sensing data (satellite, manned airborne, UAV, and so on), the interpretation methods are similar [14]. Therefore, photogrammetric processing is the prominent concern regarding UAV-RS. This area is challenging for traditional processing approaches. Methods specially designed for UAV-RS data processing have been proposed to overcome the difficult issues involved. In the following, the related key technologies are reviewed and summarized.

CAMERA CALIBRATION

Unlike in traditional remote sensing data processing, camera calibration is essential for UAV-RS because of the use

of lightweight, nonmetric cameras that have not been designed for photogrammetric accuracy [42]. Camera calibration aims to estimate the camera parameters to eliminate the impact of lens distortion on images and extract metric information from 2D renderings [43]. In aerial triangulation, camera parameters, including intrinsic parameters (principal-point position and focal length) and lens distortion coefficients (radial and tangential distortion coefficients), are often handled by precalibration or on-the-job calibration. The former calibrates cameras before BA, and the latter combines camera calibration parameters as unknowns into BA for joint optimization and estimation. The combination of the two is also adopted for high-accuracy data processing [44]. On-the-job calibration is often sensitive to camera network geometry (e.g., nadir and oblique acquisition) and the distribution and accuracy of ground control [36]. Thus, precalibration is generally an essential component of UAV-RS data processing.

In camera calibration, pinhole cameras are often adjusted based on a perspective projection model, while fisheye lenses are based on a spherical model, orthogonal projection, polynomial transform model, and so forth [48]. Methods for camera calibration and distortion correction can be generally classified into two categories: reference object-based calibration and self-calibration. Reference object-based calibration can be performed easily using the projected images of a calibration array, shown in Figure 7. The most rigorous method is based on a laboratory 3D physical

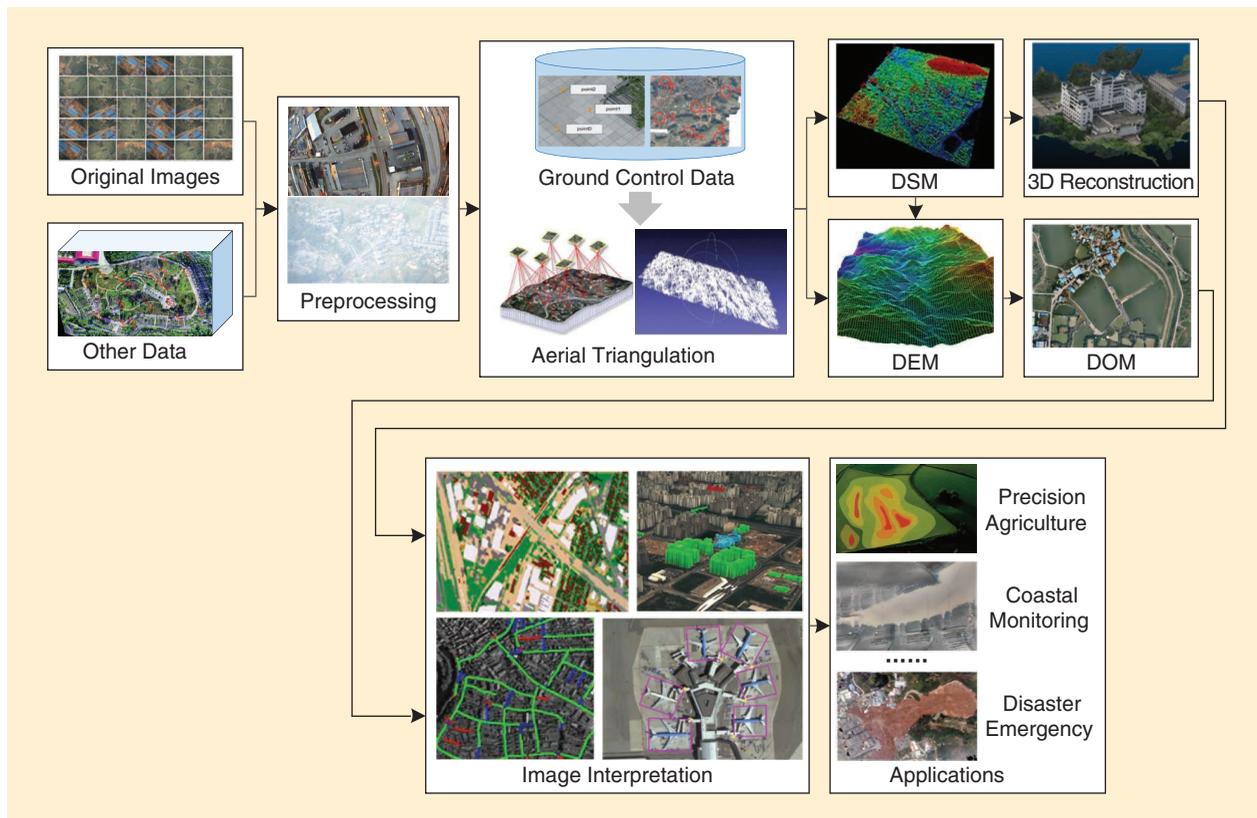


FIGURE 6. The general workflow of UAV-RS data processing. DOM: digital orthophoto map.

calibration field, where coded markers are distributed in three dimensions with known accurate positions [49]. This method provides highly precise calibration parameters, but it is high in cost, inconvenient, and unsuitable for frequent recalibration in UAV-RS. An alternative, low-cost solution is based on a 2D calibration pattern, e.g., a checkerboard [45], a completely flat liquid crystal display-based method [46], or an AprilTag-based method [47]. It has been demonstrated that this solution can achieve an accuracy close to that of a 3D physical calibration field. Different patterns are designed to improve the accuracy and ease of feature detection and recognition under various conditions.

It is worth noting that reference object-based calibration usually requires preprepared calibration patterns and extra manual operations that make it laborious and time consuming. By contrast, self-calibration, which depends on structural information detected in images without requiring special calibration objects, is more flexible and efficient. It has, therefore, become an area of active research in recent years, especially for automatic rectification and calibration of fisheye images.

Among these methods, geometric structures (e.g., conics, lines, and plumb lines) are first detected [43], [50], [51]. If given at least three conics on a distorted image, the camera's intrinsic parameters can be obtained from the decomposition of absolute conics. A fisheye image is generally rectified based on the assumption that a straight line should maintain its line property even after the projection of a fisheye lens. Several approaches have been proposed to extract geometric structures, such as the extended Hough transform [52] and multilabel energy optimization [53]. However, the effects of rectification are often limited by the accuracy of the geometric structure detection.

More recently, deep convolutional neural network (CNN)-based methods have been proposed, which try to learn more representational visual features to rectify the distorted image [54]. The work in [55] proposed an end-to-end deep CNN that learns semantic information and low-level appearance features simultaneously to estimate the distortion parameters and correct the fisheye image. However, this technique does not consider geometry characteristics, which are strong constraints in rectifying distorted images. To deal with this issue, Xue et al. [56] designed a deep

network to exploit distorted lines as explicit geometry constraints to recover the distortion parameters of the fisheye camera and rectify the distorted image.

Some fisheye image rectification examples based on self-calibration are shown in Figure 8. The qualitative evaluation of a fisheye data set is reported in Table 3. It can be seen that deep CNN-based methods (e.g., [56]) achieve excellent rectification performance for fisheye images. However, some problems remain to be solved. The encoding of other geometries, such as arcs and plumb lines, into CNNs is still a formidable issue. Designing robust geometric feature detection methods, especially in the case of noise or low texture, is also an area requiring research. Another important challenge is to improve self-calibration to achieve an accuracy comparable to reference object-based approaches.

COMBINED FIELD OF VIEW

Because of the low flight altitude and narrow FOV of cameras on UAVs, UAV-RS often acquires images with a small ground coverage area, resulting in increased image numbers, flight lines, flight cost, and data collection time [58]. One solution to these issues is the combined wide-angle camera, which uses multiple synchronized cameras. The images acquired from this multicamera combination system (i.e., an equivalent large-array camera) are rectified, registered, and mosaicked to generate a larger virtual image, which can augment the coverage area [49]. In contrast to narrow cameras, the combined wide-angle method can increase acquisition efficiency and enlarge the base–height ratio. It also benefits the image connection, especially in some windy conditions. Another advantage is obtaining multiview images by oblique acquisition, which can overcome photographic dead areas and sheltered targets. In [59], the combined wide-angle camera is used for photogrammetric surveying and 3D building reconstruction. Figure 9 shows an example of a four-camera system.

The combined wide-angle camera has been well studied in the UAV-RS community. However, improving its acquisition efficiency for larger-area mapping remains a concern. In this regard, an emerging opportunity is multi-UAV collaboration, which uses fleets of simultaneously deployed, swarming UAVs to achieve a remote sensing

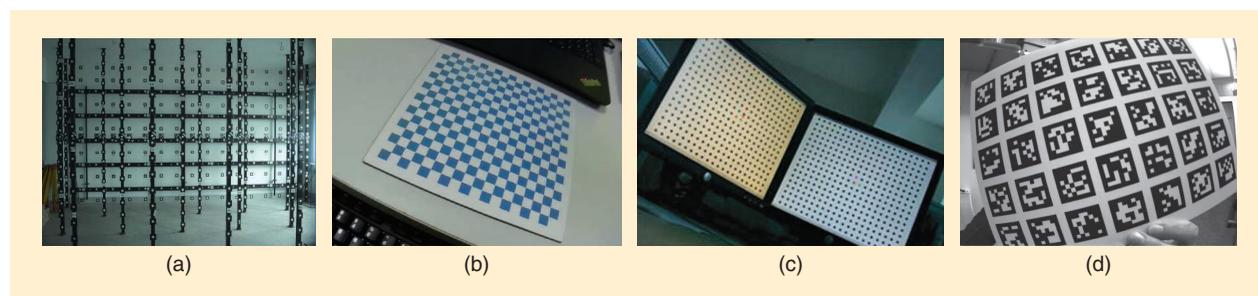


FIGURE 7. Examples of camera calibration: (a) a 3D physical calibration field, (b) checkerboard calibration [45], (c) the dual liquid crystal display-based method (taken from Zhan [46]), and (d) the AprilTag-based technique [47].



FIGURE 8. Examples of fisheye image rectification. From left to right are the results taken from Bukhari and Dailey [52], Aleman-Flores et al. [57], Rong et al. [54], and Xue et al. [56].

goal. This approach improves spatial coverage and efficiency, overcoming the spatial range limitations of a single platform and thus enhancing reliability because of redundancy and allowing simultaneous intervention in separate places [22], [60]. Each vehicle can transmit either the collected data or the processed results to ground workstations for further processing or decision making. Data can

also be shared among different vehicles to guide optimal collaboration.

For instance, in [61], a fleet of UAVs, equipped with various sensors (infrared, visual cameras, and fire detectors), cooperated for automatic forest fire detection and localization using a distributed architecture. The heterogeneous sensors increase the complexity of data processing, but they make it possible to exploit the complementarities of vehicles in different locations and flight attitudes and sensors with different perception abilities. Collaboration can be performed not only among multiple UAVs but also among UAVs and other remote sensing platforms, e.g., unmanned ground vehicles and unmanned marine surface vehicles [62].

Multi-UAV collaboration has become an effective means of collecting accurate and massive information and has recently received increased attention. It has been widely used in commercial settings, but there are some reports about accidents in multi-UAV systems. Thus, there is still a long way to go for broad application of these systems in the remote sensing community. Some problems, however, are worth an effort to resolve, such as system resilience, complexity and communication among UAVs, navigation and cooperative control in harsh conditions, environmental sensing and collision avoidance, detection of anomalies within the fleet, and disruption handling, including environmental obstacles, signal interference, and attacks [49], [63]. Configuring the number of UAVs and planning flight routes to achieve optimal efficiency and performance are also demanding issues [64], [65].

LOW-ALTITUDE UAV IMAGE MATCHING

Image matching is one of the fundamental technologies in photogrammetry and computer vision and is widely used in image registration, image stitching, and 3D reconstruction [66]–[68]. It is a long-standing and challenging task,

TABLE 3. A QUALITATIVE EVALUATION OF RECTIFICATION ON A FISHEYE IMAGE DATA SET BY XUE ET AL. [56], USING PEAK SIGNAL-TO-NOISE RATIO (PSNR), STRUCTURE SIMILARITY INDEX (SSIM), AND REPROJECTION ERROR (RPE).

METHODS	BUKHARI AND DAILEY [52]	ALEMAN-FLORES ET AL. [57]	RONG ET AL. [54]	XUE ET AL. [56]
PSNR	11.47	13.95	12.52	27.61
SSIM	0.2429	0.3922	0.2972	0.8746
RPE	164.7	125.4	121.6	0.4761

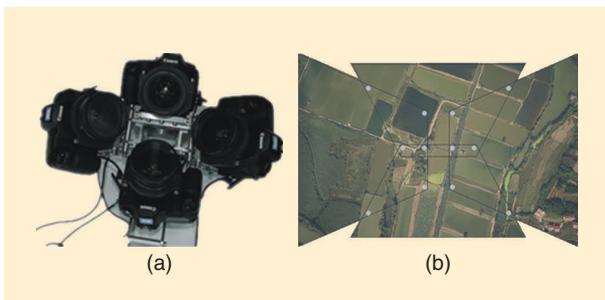


FIGURE 9. (a) The combined four-camera system in [59]. (b) The overlapping layout of the images projected from the four cameras. (Taken from Lin et al. [59].)

especially for UAV images, because of the strong geometric deformations (e.g., affine distortion), viewpoint changes, radiation/illumination variances, repetitive or low texture, and occlusion. Some examples of low-altitude UAV image matching are shown in Figure 10. Although numerous matching algorithms have been proposed [29] over the last decades, they fail to provide good performance for low-altitude UAV images.

MULTIVIEW IMAGE MATCHING

Multiview photography can acquire data from the nadir and side-looking directions, especially in UAV-based oblique photogrammetry. However, this special data collection approach makes image matching astonishingly difficult, e.g., vertical and oblique image matching, because of the obvious difference in the appearance of images caused by the wide baseline and large viewpoint changes, especially affine deformations [71].

Some attempts have been made to create local descriptors invariant to affine distortions, such as the maximally stable extremal region (MSER), Harris/Hessian affine, affine scale-invariant feature transformation (ASIFT), and Matching with On-Demand view Synthesis (MODS) [72]. Although these methods can handle images with viewpoint variances, they either provide a small number of correspondences or suffer from excessive time consumption and memory occupancy. Besides, these methods are not designed specifically for UAV cases and may have difficulty in meeting the demand for even distribution of correspondences in images with unevenly distributed texture.

There are usually two strategies proposed to handle affine deformations in UAV image matching. One is to perform multiview image matching based on MSER. The local regions are often normalized to circular areas, on which interest points are selected and matched. Considering the small quantity and uneven distribution of matching pairs, some geometric constraints, e.g., a local homography constraint, can be used to guide the propagative matching [73]. The other is to apply geometric rectification before image matching [39]. If the images collected by UAVs contain rough or precise exterior orientation elements and camera installation parameters, they can be used for geometric rectification of oblique UAV images to relieve perspective deformations. With the conventional descriptor matching methods, sufficient and well-distributed tie points are then extracted and matched. The oblique images can also be rectified by coarse initial affine-invariant matching [72]. To achieve reliable feature correspondence, spatial relationships and geometrical information can be adapted to guide the matching process and remove outliers, e.g., a local position constraint, cyclic angular ordering constraint, or neighborhood conserving constraint [71].

To obtain matching pairs that are as evenly distributed as possible, divide-and-conquer and tiling strategies are often adopted [39]. Images are split into blocks, and features are extracted and matched from the corresponding blocks.

The number of points in each block can be adaptively determined by information entropy [74], [75].

Although significant progress has been achieved in UAV multiview image matching, there is still plenty of room for improvement. Because of deep CNNs' powerful ability for feature representation and the huge success in image classification and target detection [76], there has recently been an explosive increase in image matching through deep learning [77]. Deep neural networks are designed to learn a local feature detector, such as temporally invariant learned detectors from prealigned images of different times and seasons [78] or covariant local feature detectors, which regard feature detection as a transformation regression problem [79].

In fact, however, only limited progress has been made in deep feature detection because of the lack of large-scale annotated data and the difficulty of getting a clear definition of keypoints. By contrast, great effort has been made in developing learned descriptors based on CNNs, which have obtained surprising results on some public data sets. Feature descriptors are often developed by Siamese or triplet networks with well-designed loss functions, such as hinge loss, SoftPN, joint loss, and global orthogonal regularization [80]. Besides, some geometric information is integrated to facilitate local descriptor learning, e.g., patch similarity and image similarity [81]. In [82], image matching is considered as a classification problem. An attention mechanism is exploited to generate a set of probable matches from which true matches are separated by a Siamese hybrid CNN model.

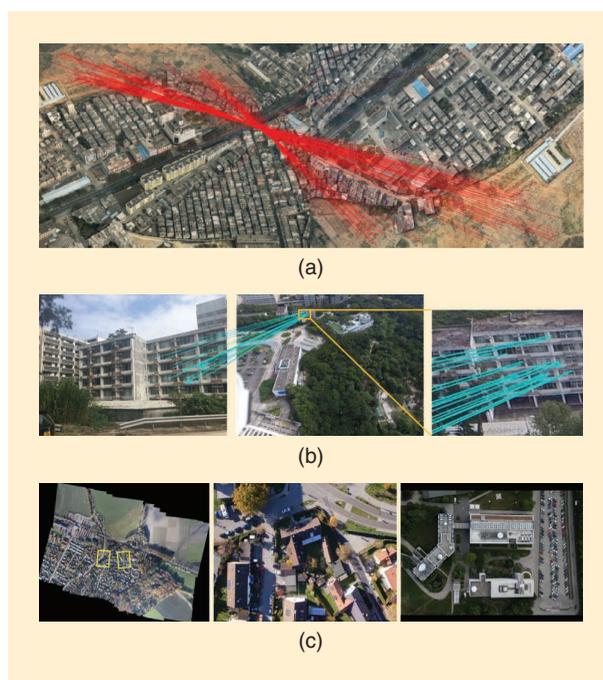


FIGURE 10. Illustrations of low-altitude UAV image matching: (a) matching nadir and oblique images (taken from Xiao et al. [69]), (b) matching ground to aerial images (taken from Zhou et al. [70]), and (c) matching a UAV image to georeference images (taken from Zhuo et al. [67]).

But it is well known that deep learning-based image matching requires large annotated data sets, while existing data sets are often small or lack diversity. The limited data source reduces the generalization ability of deep models, which may cause poor performance compared with hand-crafted descriptors [81]. Although a diverse and large-scale data set (Hpatches) has recently been released, it was not constructed from UAV-RS images.

MATCHING WITH NON-UAV IMAGES

UAV images are often coregistered with existing georeferenced aerial/satellite images to locate GCPs for spatial information generation and UAV geolocalization [83]. To increase the number of keypoints, superpixel boundaries are adopted as feature points, followed by a one-to-many scheme for more matching hypotheses [67]. Geometric constraints based on pixel distance to correct matches are employed for mismatch removal at repetitive image regions. Considering the illumination variation between UAV and satellite images, illumination-invariant image matching was proposed based on phase correlation to match the on-board UAV image sequences to preinstalled reference satellite images for UAV localization and navigation [84].

It is a huge challenge to match UAV images with ground-/street-view images because of the drastic change in viewpoint and scale, which causes the failure of traditional descriptor-based matching. Some approaches have attempted to warp the ground image to the aerial view to improve feature matching [85]. Besides, in [86], the matching problem is considered as a joint regularity optimization problem, where the lattice tile/motif is used as a regularity-based descriptor for façades. Three energy terms—edge shape context, Lab color features, and Gabor filter responses—are designed to construct a matching cost function.

Another promising method is to employ CNNs to learn representations for matching between ground and aerial images. In [87], a cross-view matching network was developed to learn local features and then form global descriptors that are invariant to large viewpoint changes for ground-to-aerial geolocalization. In addition, to handle image matching across large-scale differences, which include small-scale features to establish correspondences, Zhou et al. [70] divided the image scale space into multiple scale levels and encoded it into a compact multiscale representation by bag of features. The matching then restricted the correspondence search of query features within the limited related scale space, thus improving the accuracy and robustness of feature matching under large-scale variations.

CHALLENGES IN UAV IMAGE MATCHING

Although tremendous efforts have been devoted to low-altitude image matching, many problems still need to be considered, especially in terms of the following.

- ▶ With the exception of interest points, geometric structure features that represent more information, e.g., lines, junctions, circles, and ellipses, can play a significant role in

multiview image matching, especially in urban scenarios [88]–[90]. Geometric features are often invariant to radiometric change and scene variation over time. A small amount of work has been concentrated on line-based image matching [91]. More effort is worth investing to develop image matching based on geometric features.

- ▶ The deep learning-based approach is promising for UAV image matching. However, the lack of large-scale annotation data sets from UAV data hinders the development of novel and more powerful deep models. Moreover, CNNs learning of the detectors and descriptors of structure features for image matching is an issue. Geometric information (e.g., local coplanar), often overlooked in the learning process, can be encoded into deep neural networks to improve their matching performance. With the exception of feature detection and description, geometric verification can be encoded into neural networks for outlier rejection [92].
- ▶ Cross-view image matching has drawn a lot of attention in recent years. It plays an important role in image-based geolocalization and street-to-aerial urban reconstruction. However, large viewpoint/scale differences should be well considered. More powerful deep models and more effective scale-space image encoding approaches are needed.

LOW-ALTITUDE AUTOMATIC AERIAL TRIANGULATION

Aerial triangulation, i.e., recovering camera poses and 3D scene structures from 2D images, is a fundamental task in photogrammetry and computer vision. For manned aerial photogrammetry that collects images vertically, automatic aerial triangulation (AAT) has been well studied [93]. As to UAV-based photogrammetry, however, it has been demonstrated that the long-established and proven photogrammetric AAT cannot handle UAV blocks [94]. This is because low-altitude UAV-RS breaks the acquisition mode of traditional photogrammetry (discussed in the section “Main Challenges” under “Techniques for Data Processing”) and does not meet the assumptions of conventional AAT [95].

In the last few years, SfM has greatly benefited low-altitude UAV AAT [96]. SfM simultaneously estimates the 3D geometry of a scene (structure), the poses of cameras (motion), and possibly the intrinsic calibration parameters of cameras without the need for either camera poses or GCPs to be known prior to scene reconstruction [97]. Some tests that apply SfM software to UAV-based aerial triangulation have demonstrated that SfM can break through the obstacles of irregular UAV blocks for robust low-altitude UAV AAT [20].

STRUCTURE FROM MOTION

SfM is generally divided into three types (incremental, global, and hierarchical), according to the camera pose initialization. A simple comparison of these three paradigms appears in Table 4. To make full use of incremental and global SfM, a hybrid SfM has been proposed that estimates camera rotations in a global way based on an adaptive,

community-based rotation averaging while estimating camera centers in an incremental manner [98]. To achieve city-scale sparse reconstruction, Zhu et al. [99] grouped cameras, performed local incremental SfM in each cluster, and then conducted global averaging among clusters. The hybrid SfM method possesses both robustness from its incremental aspect and efficiency from its global feature. However, repeated BA is still needed in the estimation of camera centers, an area that requires additional research.

Recently, semantic information was integrated into sparse reconstruction [100]. This approach considers the semantic SfM as a maximum-likelihood problem to jointly estimate the semantic information (e.g., object classes) and recover the geometry of the scene (camera pose, objects, and points). However, because of its large memory and computational cost, this method is often limited to small scenes and low resolution. Semantic information can also be used to constrain feature matching and BA by semantic consistency [101].

IMAGE ORIENTATION

In SfM, camera poses are often estimated from feature correspondences by solving the perspective-n-point problem and then optimizing by BA. Moreover, external orientation sensors can be adopted for camera pose estimation. If UAVs are equipped with high-quality GPS/IMUs, the camera positions and orientations can be directly estimated from the GPS/IMU data without the need of GCPs, namely, through direct sensor orientation or direct georeferencing [102]. Besides, orientation parameters from the GPS/IMU can be used to initialize the camera poses and then integrate them into aerial triangulation for BA, i.e., integrated sensor orientation. However, UAVs are often mounted with low-accuracy navigation sensors because of payload limitations and the high cost of low-weight, highly precise navigation systems. Therefore, GCPs are adopted for precise aerial triangulation (indirect sensor orientation), which is time consuming and laborious.

The existing SfM approaches generally rely heavily on accurate feature matching. Some failure may be caused by low/no texture, stereo ambiguities, and occlusions, which are common in natural scenes. Thus, to break through these limitations, deep models have recently been applied for camera pose estimation or localization [103]. In [104], a PoseNet was designed to regress the camera pose from a single image in an end-to-end manner. The traditional SfM was also modeled by learning the monocular depth and ego-motion in a coupled way, which could handle dynamic objects by learning an explainability mask [105], [106]. However, the accuracy of these methods is far from that of traditional SfM. Moreover, they are dependent on the data set, and it is difficult for them to provide good generalization. Thus, it would be beneficial to build more diverse data sets and encode more geometric constraints into deep models.

STRUCTURE FROM MOTION FOR ROLLING-SHUTTER CAMERAS

Most off-the-shelf cameras are equipped with a rolling shutter because of the low manufacturing cost. However, its row-wise exposure delay produces some problems. In the presence of camera motion, each row is captured in turn and thus with a different pose, which causes severe geometric artifacts in the recorded image (e.g., skew and curvature distortions). This is a considerable problem for classical global-shutter geometric models and results in severe errors in 3D reconstruction. Thus, new methods adapted to rolling-shutter cameras are strongly desired.

Some works have contributed to correcting rolling-shutter distortions [107]. One technique is to use interframe correspondences to estimate the camera trajectory and register frames. The continuity and smoothness of the camera motion between video frames can also be combined to improve performance. Another way is to implement correction as an optimization problem based on straightness, angle, and length constraints on the detected curves

TABLE 4. A COMPARISON OF THREE SFM PARADIGMS.*

ITEM	INCREMENTAL	GLOBAL	HIERARCHICAL
Match graph initialization	Initialized by selected seed image pairs	All images treated equally	Atomic models
Camera registration	Perspective-n-Point, 2D–3D correspondences	Rotation and translation averaging	3D–3D fusion
BA	Iterative, many times	One time	BA when merging
Advantages	Robust, high accuracy, good completeness of the reconstructed scene	Evenly distributed errors, high efficiency	Fewer BA steps
Disadvantages	Prone to drifting errors, low efficiency	Prone to noisy pairwise matches, relatively low accuracy, low completeness of the reconstructed scene	Model merging, graph partition
Tools	Bundler, OpenMVG, VSfM, MVE, ColMap	OpenMVG, 1DSfM, DISCO, Theia	Research papers

*Tianwei Shen, Jinglu Wang, Tian Fang, and Long Quan, "Tutorial: Large-Scale 3D Reconstruction From Images," Asian Conference on Computer Vision, 2016. OpenMVG: open multiple view geometry; VSfM: visual SfM; MVE: multiview environment; 1DSfM: 1D SfM; DISCO: discrete-continuous optimization for SfM.

to estimate the camera motion and thus rectify the rolling-shutter effect. This method is sensitive to feature choice and extraction. Recently, CNNs were adopted to automatically learn the interplay between scene features and the row-wise camera motion and correct the distortions [108]. Large-scale data sets are obviously required. They often train CNNs on synthetic data sets, which may be different from real cases, but this is a promising approach.

In the case of conventional SfM, rolling-shutter effects are modeled [37], [109]. This complex model is shattered into a constellation of simple global-shutter, linear-perspective feature cameras. The poses (i.e., rotation and translation) of each feature are linearly interpolated according to their vertical position in the image between successive key poses. Usually, a linear interpolation is used for translation and a spherical linear interpolation for rotation. In general, one may insert as many key poses as tracked features.

CHALLENGES IN AERIAL TRIANGULATION

Although aerial triangulation/SfM is a long-standing problem, it still faces many hurdles, such as very large-scale and high-efficiency SfM, AAT with arbitrary images, and multisource data AAT (ground/street images and UAV images). Additionally, there is a long way to go with semantic SfM and deep CNNs for camera pose estimation.

DENSE RECONSTRUCTION

A complete workflow of 3D construction includes SfM, dense reconstruction, surface reconstruction, and texture mapping [15], as shown in Figure 11. Once a set of UAV images is oriented (the known camera poses), the scene can be densely reconstructed by dense image matching—i.e., multiview stereo (MVS) matching—which is the focus of this section.

MULTIVIEW STEREO RECONSTRUCTION

Numerous MVS algorithms have been proposed, e.g., semiglobal matching, patch-based methods, and visibility-consistent dense matching [28]. To search for correspondences, similarity or photoconsistency measures are often adopted to compare and estimate the likelihood of two pixels (or groups of pixels) being in correspondence. The

most common photoconsistency measures include normalized cross correlation, the sum of absolute or squared differences, mutual information, census, rank, dense feature descriptors, gradient-based algorithms, and bidirectional reflectance distribution functions [110]. MVS is often formulated as a function of illumination, geometry, viewpoints, and materials and thus can be regarded as a constrained optimization problem solved by convex optimization, Markov random fields, dynamic programming, or the graph-cut or maximum-flow methods [28].

Most conventional MVS matching techniques are adapted directly for UAV image-based surface reconstruction [111]. Considering the perspective distortions in oblique images, epipolar rectification is performed based on the cost of angle deformation before MVS matching [112]. To minimize the influence of boundaries, a hierarchical and adaptive phase correlation is adopted to estimate the disparity of the UAV stereo images [113]. In addition, some tricks have been proposed to improve the performance of conventional methods, including graph networks, image grouping, and self-adaptive patches [69].

LEARNING-BASED MULTIVIEW STEREO

The aforementioned methods use handcrafted similarity metrics and engineered regularizations to compute dense matching and are easily affected by sudden changes in brightness and parallax, repeated/no textures, occlusion, large deformations, and the like.

Recent success in deep learning research has attracted interest in improving dense reconstruction. Numerous works apply CNNs to learn pairwise matching cost [114] and cost regularization [115] and to perform end-to-end disparity learning [116]. However, most methods focus on stereo matching tasks, and it is nontrivial to extend them to multiview scenarios. Furthermore, the extended operations do not fully utilize the multiview information and lead to less accurate results. Input images could also be of arbitrary camera geometries.

There are fewer works on learned MVS approaches. SurfaceNet [117] and Learned Stereo Machines [118] encode camera information in the network to form the cost volume and use 3D CNN to infer the surface voxels. However, these

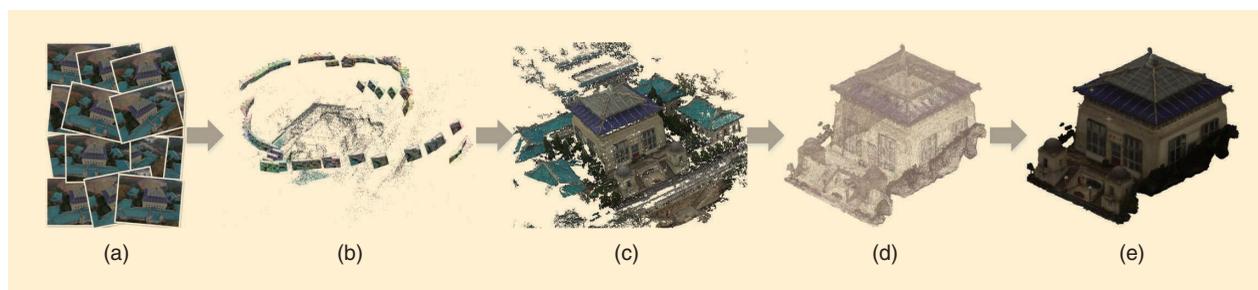


FIGURE 11. The steps in image-based, multiview 3D reconstruction. Based on (a) UAV images, (b) SfM is performed to estimate camera poses and sparse 3D structure. (c) Dense reconstruction (MVS matching) is then adopted to generate the dense 3D scene structure. (d) Surface reconstruction (mesh generation) is conducted to generate a surface model. (e) After texture mapping, the real 3D model is reconstructed.

methods are limited by the huge memory consumption of 3D volumes and thus handle only small-scale reconstructions. DeepMVS [119] takes a set of plane-sweep volumes for each neighbor image as input and produces high-quality disparity maps that can handle an arbitrary number of posed images.

MVSNet [120] builds the 3D cost volume on the camera frustum instead of on the regular Euclidean space and produces one depth map each time. Thus, this approach makes large-scale reconstruction possible. However, because of the annotated data without the complete ground truth mesh surfaces, the technique may be deteriorated by occluded pixels. The works in [121] provide comparison experiments and demonstrate that deep learning-based and conventional methods perform at almost the same level, although deep learning approaches have better potential to achieve good accuracy and reconstruction completeness.

CHALLENGES IN DENSE RECONSTRUCTION

Although great success has been achieved, some issues that require additional research remain.

- ▶ *Specular object reconstruction*: Most MVS algorithms often impose strong Lambertian assumptions on objects or scenes, but there are many specular objects or isotropic reflectance objects in man-made environments. Multiview reconstruction of these glossy surfaces is a challenging problem. One promising method may be to adopt generative adversarial networks for transferring multiple views of objects with specular reflection into diffuse ones [122].
- ▶ *Dynamic scene modeling*: Most existing 3D reconstruction methods assume a static, rigid scene. How to reconstruct a dynamic scene is a demanding issue. One possible way is to presegment the scene into different regions that are locally rigid and then apply rigid SfM and MVS to each of them [123].
- ▶ *Multisource 3D data fusion*: Few attempts have been made in the fusion of aerial and ground-based 3D point clouds or models [124]. The large differences in camera viewpoints and scales make it tricky to align the aerial and ground 3D data. Moreover, it is a formidable task to reconstruct a single, consistent 3D model that is as large as an entire city with details as small as individual objects.

IMAGE STITCHING

Because of the small footprint of UAV images, it is essential to develop automatic image stitching/mosaicking techniques to combine multiple images with overlapping regions into a single large, seamless composite image with a wide FOV or panorama [125], [126]. Image stitching generally includes geometric correction and image composition. Images acquired from different positions and attitudes are registered on an identical mosaic or reference plane in geometric correction, and then the inconsistencies in geometry and radiation (e.g., color or brightness) among

geometrically corrected images are mitigated or eliminated by image composition.

Some examples of image stitching are shown in Figure 12. According to the different methods for geometric correction, image stitching can be divided into orthorectification-based stitching and transformation-based stitching, detailed in the following sections. Image composition, including seamline generation, color correction, and image blending, is generally similar to that used with other remote sensing platforms. Recognizing space limitations, we, therefore, refer interested readers to several papers [127]–[129] for a detailed description.

ORTHORECTIFICATION-BASED IMAGE STITCHING

Orthorectification-based image stitching is an essential step for the generation of digital orthophoto maps (DOMs), which are used for photogrammetric recordings and documents and are also the base maps for remote sensing interpretation. Images are often orthorectified based on camera poses and 3D terrain information (e.g., DEMs/DSMs and GCPs) to reduce the geometric deformation and achieve spatial alignment on the same geographical coordinate system. In [102], DEMs/DSMs are generated from SfM point clouds, which are then transformed into real-world coordinates based on direct/indirect/integrated georeferencing.

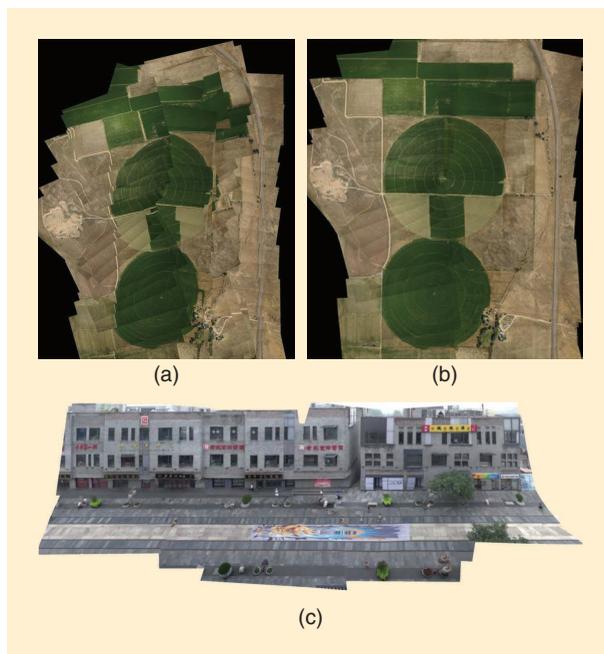


FIGURE 12. Examples of image stitching. (a) and (b) Orthorectification-based stitching: (a) an inaccurate mosaic map generated by direct georeferencing using the original inaccurate IMU/GPS data; (b) a mosaic map generated based on registration with the reference map in [130]. (c) Transformation-based stitching. An automatically constructed urban panorama with 14 wide-baseline images based on the mesh-optimization stitching method proposed in [131]. (a) and (b) are taken from Faraji et al. [130]. (c) is taken from Zhang et al. [131].

In [132], images are corrected by global transformations derived from the relationships between GCPs and the corresponding image points. Considering the exterior orientation inaccuracy of the GPS/IMU and the difficulties in acquisition of GCPs, another orthorectification technique is based on registration with the aerial/satellite orthorectified map [130]. This approach is more efficient and convenient because it avoids complex aerial triangulation and DEM generation and the laborious acquisition of GCPs. But its mandatory prerequisite is the reference maps.

TRANSFORMATION-BASED IMAGE STITCHING

Orthorectification-based image stitching can rectify geometric distortions and provide geographic coordinate information, but it is generally computationally complex and time consuming, which makes it unsuitable for time-critical remote sensing applications [133] such as disaster, emergency, and security monitoring. The transformation-based technique, however, provides an effective mosaic method based on transformations calculated from matching correspondences between adjacent images [134].

A simple approach is to exploit one global transformation to align images [135]. However, it works well only under the assumptions of roughly planar scenes or parallax-free camera motion [66], which may be violated in most UAV-based data acquisition cases. Although advanced image composition can mitigate the stitching artifacts generated by these methods, they remain when there are misalignments or parallax.

To deal with this problem, spatially varying warping methods have been proposed for image alignment. One is to adopt multiple local transformations to locally align images, including as-projective-as-possible warping [136] and the elastic local alignment model [137]. The other is to consider registration as an energy optimization problem, with geometric or radiometric constraints based on the mesh optimization model [131], [138]. Local transformations can also be integrated with mesh models to provide good stitching [139]. Spatially varying warping models can handle moderate parallax and provide satisfactory stitching performance, but they often introduce projective distortions, e.g., perspective and structural deformations, because of the nonlinear nature of these transformations. Some methods have been proposed to handle distortions, such as the global similarity prior model [140] and structural constraint model [139], but more effort needs to be invested in stitching images accurately with reduced distortion.

Another approach is seam-guided image stitching [141], which has the potential to handle large parallax. Multiple transformation hypotheses can be estimated from different groups of feature correspondences. Seam-line quality is then utilized to evaluate the alignment performance of different hypotheses and select the optimal transformation. This method adopts a local transformation for global alignment, so it would become trapped when tackling images with complex multiplane scenes.

CHALLENGES IN IMAGE STITCHING

Although numerous stitching methods have been developed, there are open problems, especially in stitching images with efficiency, registration accuracy, and reduced distortion. More research should be devoted to high-efficiency/real-time image stitching, large-parallax image stitching, and distortion handling. Additionally, there have recently been some attempts using deep learning in homography estimation and image dodging [142], [143]. However, there is still much room for improvement. This is a promising and worthwhile direction for research.

MULTISENSOR DATA REGISTRATION

With the advent of increasingly available sensors, UAV-RS platforms are often equipped with multiple tools (e.g., visible cameras, infrared sensors, or laser scanners) that can either collect a variety of data at a time to achieve multiple tasks or integrate these complementary and redundant data for better understanding of the entire scene. However, the data from multiple sensors often have dramatically different characteristics, e.g., in resolution, intensity, geometry, and even data dimension, due to different imaging principles. This poses a huge problem for integrating multisensor data for remote sensing applications [144].

Multisensor data registration is a mandatory prerequisite. The data are then fused for interpretation. Because of space limitations, this section focuses on multisensor data registration. Remote sensing data fusion is not discussed here but can be explored in the surveys in [145] and [146].

MULTIBAND IMAGE REGISTRATION

The registration of multiband images, e.g., visible and infrared images or visible and synthetic aperture radar images, has caused great concern in recent years. The area-based method commonly adopts intensity statistics information, such as mutual-information and entropy-based measures [147], to handle the large appearance differences. These techniques have difficulty handling large radiometric distortions because they are mainly based on image intensities. But structure features, such as gradients, edge information, local self-similarities, and phase congruency, are more robust to radiometric changes and are integrated as similarity metrics to improve registration performance [148]. However, these methods are computationally expensive.

Feature-based registration often extracts geometric features and then matches them based on descriptor matching [149], [150]. However, traditional gradient- or intensity-based feature descriptors are not suitable for multimodal image matching because of the large gradient differences. Thus, some structure features, e.g., line segments and edges, are described by geometrical relationships, edge histograms, or log-Gabor filters [151]. Figure 13 shows some promising results and demonstrates the effectiveness of description based on structure information, but the performance is far from satisfactory. Therefore, much room

for development still exists. Moreover, it is challenging to extract highly repeatable homonymy features from multi-band images because of nonlinear radiometric differences.

REGISTRATION OF LIDAR AND OPTICAL IMAGES

Registration of lidar and optical images is common in UAV-RS. The simple approach is direct georeferencing, but it is difficult to achieve high-accuracy registration because of platform vibration, unknown exposure delay, limitations of hardware synchronization and calibration, and the low accuracy of onboard GPS/IMU sensors. There are often three other strategies, as follows.

- 1) The problem can be considered as a multimodal image registration by transforming lidar data into images, including grayscale-encoded height and return-pulse intensity images (also called *reflectance images*). Thus, area-based and feature-based multimodal image registration can be used.
- 2) The problem can be converted to the registration of two point sets, one lidar and the other image-derived. Iterative closest point (ICP) algorithms can be used. Salient features are often extracted from two point sets for registration, used as the initialization of the ICP [152].
- 3) Registration can be performed directly between a lidar point cloud and optical images, often based on line and plane features.

With the first method, area-based techniques are often affected by the return-pulse intensity calibration, which determines the quality and correctness of the intensity image. In contrast, feature-based methods provide robust registration [153]. Transformation error may also affect registration. In the second strategy, there is a large difference between the two point sets. Lidar provides a set of irregularly distributed points with abundant information along homogeneous areas but poor information along object space discontinuities; the image-derived point set is the opposite. In addition, the accuracy of the image-derived point set and the initialization of the ICP are nontrivial issues. As for the third approach, it can be a daunting task to automatically find conjugate features in both data sets.

CHALLENGES IN DATA REGISTRATION

Multisensor data registration has attracted increasing attention, but there are problems that need to be resolved. Considering the invariance of the semantic information of the targets in multimodal images, the semantic feature or target can be extracted for registration. Few works have been devoted to considering the complex cases involving scale, rotation, and affine issues in multimodal image registration. Moreover, multisensor image registration based on CNNs is a promising research direction.

HIGH-PERFORMANCE DATA PROCESSING

With large amounts of information, the complexity of processing algorithms, and the demand for fast response, the time to automatically and efficiently process and deliver

remote sensing products to users has become an overarching concern for UAV-RS. One available approach is to perform data processing with low-complexity algorithms and few manual interventions, such as image location estimation with fewer or no GCPs or direct georeferencing [102]. In the area of deep CNNs, some tricks for lightweight models have been proposed, including removing regions of proposal for object detection [154], model compression and acceleration by parameter sharing, pruning, low-rank matrix decomposition, and knowledge distillation [155].

Another effective solution is high-performance computing [156], [157], such as parallel computing. Unlike serial

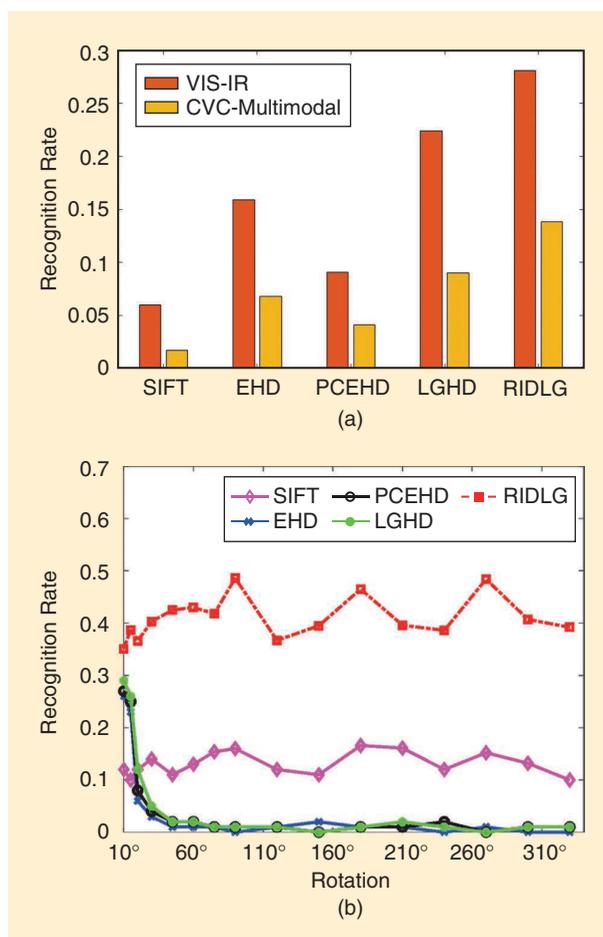


FIGURE 13. The results of visible and infrared image matching (taken from Chen et al. [151]): (a) the average recognition rate of different multimodal image matching methods and (b) the recognition rate of different rotations. These experiments were conducted on the VIS-IR and CVC-Multimodal data sets. The recognition rate is defined as the number of correct matches among all of the correspondences. The results in (a) demonstrate the effectiveness of methods based on structure information. However, most approaches provide poor performance under rotation issues, as shown in (b). Thus, there is still plenty of room for improvement. EHD: edge histogram descriptor; PCEHD: phase congruency and EHD; LGHD: log-Gabor histogram descriptor; RIDLG: rotation-invariant feature descriptor based on multiorientation and multiscale log-Gabor filters.

computation for data processing, parallel computing allows the simultaneous use of multiple computer resources to accelerate data processing. Some available strategies are as follows.

- ▶ **Hardware accelerators:** These include field-programmable gate arrays (FPGAs) and graphics processing units (GPUs). GPUs hold great potential for computer-intensive, massively parallel computation and have gained much attention in the area of UAV data processing [158], [159]. They can also be used for onboard, real-time processing.
- ▶ **Cluster computers:** The processing task is broken down into subtasks and then allocated to different computers. This approach is particularly appropriate for efficient information extraction from very large local data archives.
- ▶ **Cloud computing:** This sophisticated, high-performance architecture is used for service-oriented and high-performance computing. For instance, cloud computing is employed for processing image data to generate 3D models in distributed architectures [160].

In large-scale UAV-RS data acquisition, it can be a challenge to achieve the best path planning for collecting the optimal and minimum amount of information to meet the

requirements of remote sensing tasks—the issue also being to reduce invalid or redundant data and mitigate the difficulty of extracting information from massive data. Another important concern related to fast computing is the volume, weight, cost, and large energy consumption of high-performance computing architectures, which make onboard processing difficult. The recent literature provides few examples of the use of high-performance computing to implement UAV-RS generic data processing. Thus, more investigation is required in this domain.

A LIST OF OPEN SOURCE DATA AND ALGORITHMS

To provide an easy starting point for researchers attempting to work on UAV-RS photogrammetric processing, we here list some available resources, including tools and some algorithms. In addition, we provide a selected list of open source UAV-RS data sets for evaluating algorithms and training deep learning models. Note that the open source resources listed in the following are not exhaustive.

TOOLS AND ALGORITHMS FOR UAV-BASED REMOTE SENSING DATA PROCESSING

Some proposed open source tools and algorithms that can be used for UAV-RS photogrammetric processing are shown in Tables 5 and 6. The algorithm code can be downloaded from the respective papers. Although all of these examples are offered with open licenses, the corresponding papers must be acknowledged when using the code. The rules on the respective websites apply. Please read the specific terms and conditions carefully. These available tools provide great convenience for the development of algorithms for UAV-RS data processing and make it easy to get started.

OPEN SOURCE REMOTE SENSING DATA

Large data sets are in demand to train deep learning models with good generalization, for both fine-tuning models and training networks from scratch. They are also useful for evaluating the performance of various algorithms. However, few works about open source UAV-RS data sets have been made public in recent years, representing an area for additional research effort. Some of the data sets are as follows.

- ▶ **Fisheye rectification** data set [55]: This is a synthesized data set that covers various scenes and distortion parameter settings for the rectification of fisheye images. It contains 2,550 source images, each of which is used to generate 10 samples with various distortion parameter settings.
- ▶ **International Society for Photogrammetry and Remote Sensing (ISPRS)/European Spatial Data Research (EuroSDR) benchmark for multiplatform photogrammetry** [163]: The ISPRS/EuroSDR provides three data sets (i.e., oblique airborne, UAV-based, and terrestrial images) over the two cities of Dortmund, Germany, and Zürich. These data sets are used to assess different algorithms for image orientation and dense matching. Terrestrial laser scans, aerial laser scans, topographic networks, and global navigation satellite system points were acquired as ground truths to compare 3D

TABLE 5. EXAMPLES OF AVAILABLE TOOLS FOR UAV-RS DATA PROCESSING.

ITEM	TOOLS
Computer vision	OpenCV and VLFeat
UAV data processing	OpenDroneMap
SfM library	Bundler, VisualSfM, OpenMVG, MVE, Theia, and ColMap
Dense matching	MicMac, SURE, and PMVS
Image stitching	Image composition editor, Autostitch, and Photoshop
Deep learning frameworks	TensorFlow, Torch, Caffe, Theano, and MXNet

TABLE 6. EXAMPLES OF AVAILABLE ALGORITHMS FOR UAV-RS DATA PROCESSING.

ITEM	ALGORITHMS
Camera calibration	Extended Hough transform [52], one-parameter division model [57], MLEO [53], CNN based [54]
Image matching	TILDE [78], TCD [79], ASJ detector [89], spread-out descriptor [80], CVM-Net [87]
Aerial triangulation	PoseNet [104], SfMLearner [105], 1DSfM [161]
Dense reconstruction	PMVS [162], MVSNet [120], DeepMVS [119]
Image stitching	APAP [136], ELA [137], NISwGSP [140], Planar mosaicking [135]
Multisensor registration	LGHD [151], HOPC [148]

coordinates on checkpoints and evaluate cross sections and residuals on generated point cloud surfaces.

- ▶ *Urban Drone Data Set* [101]: This is a collection of UAV images extracted from 10 video sequences used for SfM. About 1 to 2% of the data (about 205 frames) is annotated by three semantic classes (vegetation, buildings, and free space) for semantic constraints in 3D reconstruction. The data were acquired by the DJI-Phantom 4 at altitudes between 60 and 100 m over the four Chinese cities of Beijing, Huludao, Zhengzhou, and Cangzhou.
- ▶ *UAV image mosaicking data set* [138]: This data set consists of hundreds of images captured by UAVs. The corresponding DOMs are generated by a digital photogrammetry grid, which can be used as the gold standard for evaluating mosaicking algorithms.

APPLICATIONS

UAV-RS has drawn increasing attention in recent years. It is widely used to quickly acquire high-resolution data in small areas or fly in high-risk or difficult regions to carry out remote sensing tasks. Based on remote sensing products, e.g., DOMs, DEMs, and 3D models, UAV-RS is applied for urban planning, engineering monitoring, ecological research, and so on. The applications of UAV-RS seem to be unlimited and are continually growing.

Recognizing space limitations, we focus in this section on some potential and novel applications. Some other mature or long-standing use areas, such as precision agriculture [2], coastal and polar monitoring [17], [25], [164], disaster and emergency monitoring [6], and atmospheric monitoring [165], could not be considered here but can be explored in [20], [22], [166], and [167]. In fact, other applications not examined here are still booming and deserve attention.

URBAN PLANNING AND MANAGEMENT

In recent years, UAV-RS applications in urban planning and management have experienced exponential growth, including inspection of infrastructure conditions, monitoring of urban environments and transportation, 3D landscape mapping, and urban planning [3], [168].

3D CITY MODELING

The camera-based UAV system provides a powerful tool to obtain 3D models of urban scenarios in a noninvasive and low-cost manner. The city components are reconstructed for urban planning, including visualization, measurement, inspection, and illegal building monitoring [169].

In [94], a pilot project was conducted using UAV-RS to build high-resolution, large-scale models in complex urban areas. Specifically, a Falcon octocopter UAV equipped with a Sony camera was employed to acquire images from lower than 150 m and generate 3D models of a campus with an approximately 6- to 8-cm accuracy. Geographic information system layers and near-infrared channels were also combined to help in the reconstruction of urban terrain and the extraction of streets, buildings, and vegetation.

BUILT ENVIRONMENT MONITORING AND ASSESSMENT

UAV-RS provides benefits in the monitoring and assessing of the built environment to maintain and improve living conditions. Regular inspection is necessary to assess infrastructure health and identify any faults at an early stage to ensure that the required maintenance is performed. For instance, one study assessed building damage based on gaps in UAV image-derived 3D point clouds, which were identified by support vector machines (SVMs) and random forests based on the surrounding damage patterns [171]. Another work acquired UAV visible and infrared images to monitor the condition and structural health of bridges, including bridge deterioration, deck delamination, road surface aging, and crack and deformation detection [172]. The inspection helped engineers prioritize critical repair and maintenance needs.

UAV-based infrared remote sensing presents an opportunity to inspect and analyze the urban thermal environment, building performance, and heat transfer at a micro scale so as to maintain the energy efficiency of such infrastructure and building stock [170]. An example of scrutinizing the thermal environment in buildings using UAVs is shown in Figure 14. A 3D thermal model of a building is generated for the monitoring and analysis of an edifice's heat distribution

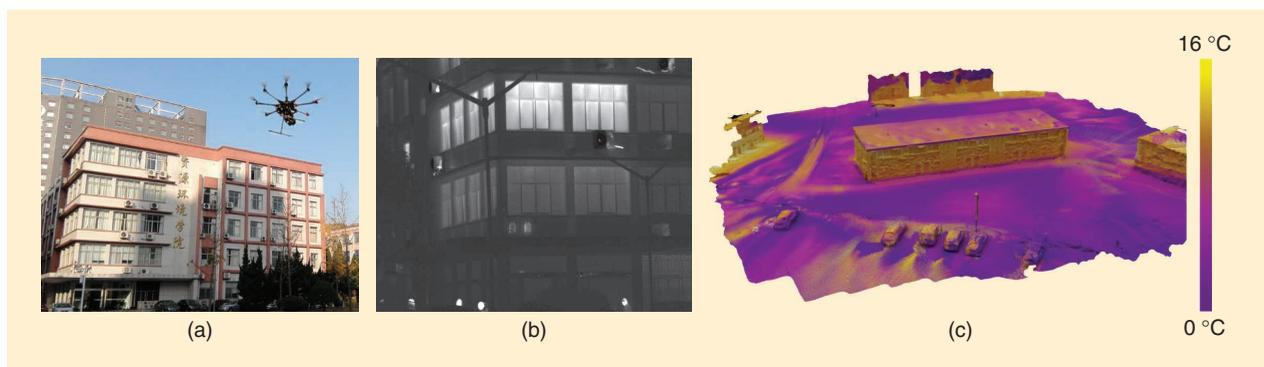


FIGURE 14. A depiction of UAV monitoring of the thermal information of buildings [171]: (a) data acquisition for building inspection by UAVs; (b) an infrared image of a building, which reflects thermal information; and (c) a 3D thermal model of a building (taken from Rakha and Gorodetsky [170]).

TABLE 7. RESEARCH WORKS ON UAV-BASED TRAFFIC TARGET DETECTION AND TRACKING.

REFERENCE	PLATFORMS	AIM OF STUDY	METHODS
[175]	Rotary-wing UAV; red, green, blue (RGB) camera	Detect and track moving objects on roads	Optical flow
[176]	UAV, gimballed vision sensor	Road-bounded vehicles search and tracking	Particle filter, point-mass filter
[177]	Rotary-wing UAV, RGB camera	Car detection and counting	SIFT + SVM
[178]	Rotary-wing UAV, RGB camera	Car detection, including the number, position, and orientation of cars	Similarity measure
[179]	UAV, RGB camera	Vehicle detection	Multiclass classifier
[180]	Rotary-wing UAV, GoPro camera	Vehicle detection	Viola-Jones and HOG + SVM
[181]	Rotary-wing UAV, RGB cameras	Track container, moving car, and people	Optical flow
[182]	Rotary-wing UAV, infrared camera	Pedestrian detection and tracking	Classification, optical flow
[183]	Rotary-wing UAV, RGB camera	Detect, count, and localize cars	Deep CNN
[184]	Rotary-wing UAV, RGB camera	Visual object tracking (e.g., people and cars)	Deep CNN
[185]	UAV, visible camera	Vehicle detection	Deep CNN
[186]	Rotary-wing UAV, RGB camera	A large data set for object detection and tracking	Deep CNN

HOG: histogram of oriented gradient.

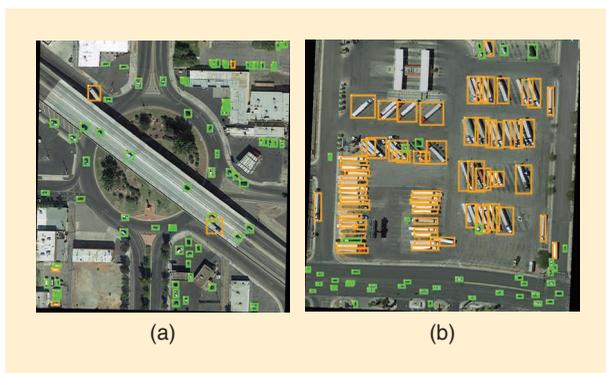


FIGURE 15. An illustration of vehicle detection and traffic monitoring by UAVs based on deep learning: vehicle detection in (a) a crossing and (b) a road and park. Orange boxes denote large cars and green boxes small cars.

and leakage to help with the retrofitting of aging and energy-inefficient building stock and infrastructure.

Urban informal settlements are classified and identified based on very-high-resolution and up-to-date UAV data to support informal settlement upgrading projects [173]. Urban vegetation mapping is performed to identify land cover types and vegetation coverage in urban areas, which is significant for helping planners to take measures for urban ecosystem optimization and climate improvement [174].

URBAN TRAFFIC MONITORING

UAVs, like eyes in the sky, provide an overhead point of view for surveillance, especially in traffic monitoring [63], [187], including the detection and tracking of traffic targets, monitoring of crowds, and estimation of traffic density,

capacity, and flow. Traffic monitoring is beneficial for ensuring security, optimizing urban mobility, avoiding traffic jams and congestion, and analyzing and solving environmental problems affecting urban areas.

Traffic target detection and tracking are two essential technologies in urban traffic monitoring. However, UAV-based detection and tracking pose a daunting task, owing to object appearance changes caused by different situations, such as occlusion, shape deformation, large pose variation, onboard mechanical vibration, and changes in ambient illumination [181]. Numerous methods have been proposed for UAV-based traffic target detection and tracking, as shown in Table 7.

Various traffic targets, including cars, pedestrians, roads, and bridges, are detected, localized, and tracked by UAV visible or infrared cameras. An example of vehicle detection and traffic monitoring is presented in Figure 15. In addition to traffic scrutiny, UAV-RS can be used for traffic emergency monitoring and documentation, pedestrian/vehicle crash analysis, and pedestrian/vehicle behavior studies. In [188], camera-equipped UAVs are used to record road traffic data and measure every vehicle's position and movements from an aerial perspective as a way to analyze naturalistic vehicle trajectories and driving behavior.

ENGINEERING MONITORING

UAVs provide a bird's-eye view for engineers to use in the planning, building, and maintenance of their projects [3]. With UAVs, construction managers can monitor the entire site with better visibility, so they are more informed about project progress. In addition, engineering observation and inspection by UAVs can ensure field staff safety, reduce production risks, and increase on-site productivity

when compared with artificial means. Recently, UAV-RS was widely applied in checking oil and gas pipelines, power infrastructure, mine areas, civil engineering sites, engineering deformation, and railways [189].

OIL AND GAS PIPELINE MONITORING

UAVs provide a cost-effective solution for monitoring oil and gas pipelines and their surroundings [190], in contrast to conventional foot patrols and aerial surveillance by small planes or helicopters, which are time consuming and costly. UAVs are used to map pipeline rights of way, detect leaks and theft, monitor soil movement, and prevent third-party interference [191]. Generally, frequent observation by UAVs helps to identify corrosion and damage along pipelines in a timely fashion so that proactive responses and maintenance can be undertaken. For identification of pipeline leaks, thermal infrared sensors are widely used to detect the temperature differences between the soil and hydrocarbon fluids. For the detection of gas leaks, gas detection sensors are employed. Although gas may disperse into the atmosphere, especially in windy weather, the leakage location can be estimated by the gas concentration.

POWER INFRASTRUCTURE MONITORING

UAV-RS has also been widely applied to inspect power infrastructure, including power lines, poles, pylons, and power stations, during the planning, construction, and maintenance of electric grids [192]. An example of power facilities monitoring is shown in Figure 16. In fact, it is an important but formidable task to distinguish power facilities from their cluttered background and identify their defects [65]. As one of the most important elements of the power infrastructure, power lines are often identified by line-based detection, supervised classification, or 3D point cloud-based methods [193]. Other power equipment can also be distinguished, including conductors, insulators (glass/porcelain cap-and-pin and composite insulators), tower bodies, spacers, dampers, clamps, arcing horns, and vegetation in corridors. Power facility defects (e.g., mechanical damage and corrosion) and the distance between vegetation/buildings and power lines are often identified using visual inspection, thermography, and ultraviolet cameras [194].

Additionally, nuclear plant radioactivity was assessed by UAVs equipped with radiation sensors, including mapping the evolving distribution of radiation and analyzing

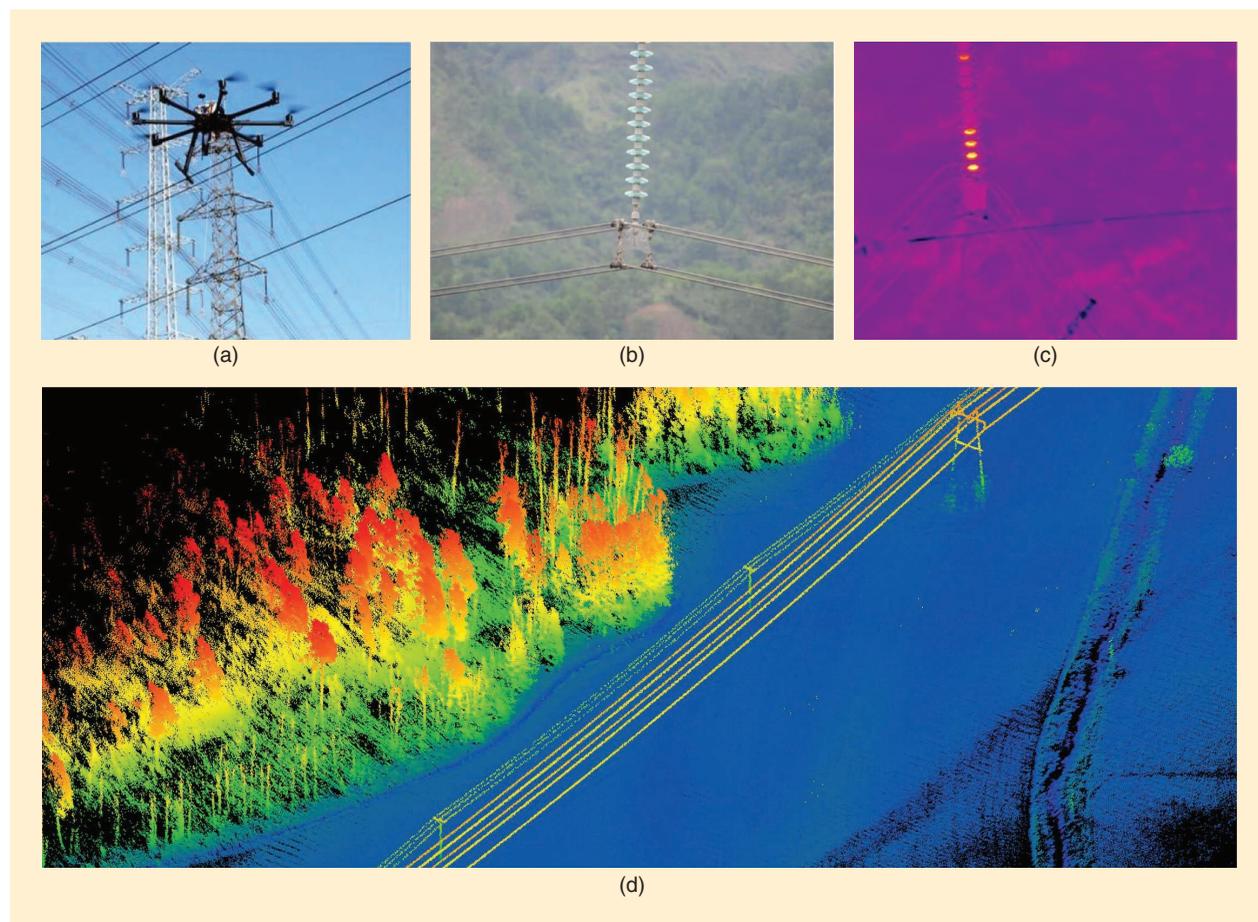


FIGURE 16. Examples of power facilities monitoring: (a) UAV-based power inspection, (b) a visible image of an insulator, (c) an infrared image of a heating insulator, and (d) laser scanner data of a power line corridor acquired by UAVs. [(a)–(c) used courtesy of Xinqiao Wu; (d) used courtesy of Leena et al. [192]].

the contributing radionuclide species and the radiological or chemotoxicity risks [195]. In [196], the influence of power plants on the surrounding environment was gauged, employing UAVs with infrared cameras to map the temperature profile of a coal-burning power plant's thermal effluent.

MINE AREA MONITORING

Mine areas are usually large and located in distant mountainous areas, which poses challenges for traditional inspection methods. But UAV-RS offers a promising approach to map, monitor, and assess mine areas and their surroundings.

UAV-RS is often used to monitor mining activities and geomorphic changes in mine areas, providing guidance for mine production and safety. For instance, in [197], UAVs with hyperspectral frame cameras monitored the surface moisture of an area to ensure the environmental safety of peat production. The work in [198] used terrestrial laser scanning and UAV photogrammetry to map side slopes for mine area inventory and change monitoring. Orthophotos and 3D models of the mine areas were generated to assess the detailed structural-geological setting and identify potentially unstable zones so as to evaluate safety conditions and plan for proper remediation.

In addition, dust emissions from mine tailings have a large influence on the surrounding environment, and they can be mitigated by monitoring and controlling the tailing moisture. In [199], thermal sensors mounted on UAVs acquired data on iron mine residues to map the spatial and temporal variations in the moisture content of surface tailings. The relationship between the moisture and strength of the ore leftovers was analyzed to help to manage the waste.

ECOLOGICAL AND ENVIRONMENTAL MONITORING

For ecological and environmental research, most areas are too remote or dangerous to be thoroughly surveyed. Besides, most ecological experiments that involve many repetitive tasks are difficult to conduct because of a lack of the

necessary manpower and time or the high cost of manned aerial survey. But the emergence of UAVs opens new opportunities and revolutionizes the acquisition of ecological and environmental data [200]. Moreover, these aerial vehicles make it possible to inspect ecological phenomena at appropriate spatial and temporal resolutions—even individual organisms and their spatiotemporal dynamics—at close range [12]. Recent years have seen the rapid expansion of UAV-RS in ecological and environmental research, monitoring, management, and conservation.

POPULATION ECOLOGY

Population ecology aims to study, monitor, and manage wild animals and their habitats. It is challenging for ecologists to approach sensitive or aggressive species and access remote areas. UAV-RS makes regular wildlife monitoring, management, and protection possible and provides more precise results compared with traditional ground-based surveying [201]. It is often applied to estimate the abundance and distribution of populations, track wildlife behavior, map habitat and range, and perform wildlife conservation, including antipoaching and illegal trade surveillance [202] (Table 8).

Most species monitored by UAVs are large terrestrial mammals (e.g., elephants), aquatic mammals (e.g., whales), and birds (e.g., snow geese). However, it should be noted that UAVs may disturb wildlife and thus cause behavioral and physiological responses when flying at low altitude and high speed for close observation. With the increasing use of UAVs, particularly in research on vulnerable or sensitive species, there is a need to balance the potential disturbance to the animals with the benefits obtained from UAV-based observation [210].

NATURAL RESOURCES MONITORING

Natural resources, e.g., forests, grasslands, soil, and water, are in great need of tracking, management, and conservation, which increasingly benefit from UAV-RS [26]. Here, we take forests and grasslands as examples to illustrate UAV-RS applications.

TABLE 8. RESEARCH WORKS ON POPULATION ECOLOGY USING UAV-RS.

ITEM	CONTENTS	METHODS
Population estimation	Wildlife identification, enumeration, and estimation of population status, e.g., number, abundance, and distribution	Manual visual inspection [203], deformable part-based mode [204], threshold and template matching [205], classification [206]
Wildlife tracking	Exploring animal behavior (e.g., migratory patterns) and habitats so as to sustain species and prevent their extinction	Long-term target tracking, acoustic biotelemetry, radio collar tracking [207]
Habitat and range mapping	Monitoring habitat status, including vegetation distribution and coverage as well as seasonal or environmental changes in habitats	Orthophoto generation, classification [208]
Conservation of wildlife	Antipoaching surveillance and wildlife protection, e.g., detecting animals, people/boats engaged in poaching, and illegal activities	Target detection [209]

- ▶ **Forest monitoring:** Forest resources are the most common recipients of UAV applications [24], including forest structure estimation, forest inventory, biomass estimation, biodiversity gauging, disease and pest detection, and forest fire monitoring (Table 9). UAV-RS has strong advantages for small-area forest inspection. The continued explosion of forest-monitoring applications relies mainly on flight endurance and the observation capability of the payload.
- ▶ **Grassland and shrubland monitoring:** Grassland and shrubland are often located in remote areas with low population density, posing difficulties for assessment, monitoring, and management. Because of its flexibility, high resolution, and low cost, UAV-RS holds great potential for grassland and shrubland inspection. Some

examples are shown in Table 10. UAV-RS is an emerging technology that has gained growing popularity in grassland monitoring. However, the use of high-standard multi- or hyperspectral sensors, which are beneficial for species classification, remains problematic because of their large weight. In addition, researchers need to be encouraged to explore the optimal spatial resolution for studying different vegetation characteristics.

SPECIES DISTRIBUTION MODELING

In recent decades, a considerable amount of work has been performed to map species distribution and use this collected information to identify suitable habitats. Species distribution modeling is one such work, which derives species' geographic range based on correlations between known

TABLE 9. RESEARCH WORKS ON FOREST MONITORING USING UAV-RS.

ITEM	CONTENTS	METHODS
Forest structure	Forest 3D structural characterization, including digital terrain model, canopy height model, and canopy surface model	3D structures: SfM photogrammetry, LiDAR and profiling radar [211]
Forest inventory	Measuring properties of geometry structure and spatial distribution of trees; estimating terrain/understory height and plot-/tree-level metrics	Plot-level metrics: canopy points or image classification [212], tree-level metrics, canopy height model [213]
Forest biomass	Aboveground biomass estimation	UAV-based L-band radar [214], vertical information + L-band radar [215]
Forest biodiversity	Monitoring forest biodiversity at the spatial and temporal scale	Quantification of canopy spatial structures and gap patterns [216], fallen trees detection and their spatiotemporal variation analysis [217]
Forest health monitoring	Monitoring forest health, e.g., identification of disease and insect pest damage	Multi- and hyperspectral remote sensing, dense point clouds [218], [219]
Forest fire monitoring	Forest fire monitoring, detection, and fighting	Before fires: forest prevention, e.g., create fire risk maps, 3D vegetation maps During fires: detect active fires, locate fires, predict fire propagation After fires: detect active embers, map burned areas, assess fire effects [220]

TABLE 10. RESEARCH WORKS ON UAV-BASED GRASSLAND AND SHRUBLAND MONITORING.

REFERENCE	PLATFORMS	PAYLOADS	AIM OF STUDY
[11]	Fixed-wing UAV	Canon SD 550	Differentiation of bare ground, shrubs, and herbaceous vegetation in an arid rangeland
[132]	Fixed-wing UAV	Color video camera, Canon SD 900, Mini MCA6 (multispectral camera system with six cameras)	Rangeland species-level vegetation classification
[221]	Octocopter UAV	Panasonic GX1 digital camera, hyperspectral camera	Estimation of plant traits of grasslands, monitoring grassland health status
[222]	Rotary-wing UAV	RGB camera, near-infrared camera, MCA6, and hyperspectral camera	Evaluation of the applicability of four optical cameras for grassland monitoring
[223]	Quadcopter UAV	GoPro Hero digital camera	Estimation of fractional vegetation cover of alpine grassland
[224]	Simulation platform	AISA + Eagle imaging spectrometer	Hyperspectral classification of grassland species at the level of individuals
[225]	UAV	RGB camera, hyperspectral camera	Mapping the conservation status of <i>Calluna</i> -dominated Natura 2000 dwarf shrub habitats

occurrence records and the environmental conditions at occurrence localities [226]. It has been widely applied in selecting nature reserves, predicting the effects of environmental change on species range, and assessing the risk of species invasions [227].

Because of the spatial biases and insufficient sampling of conventional field surveys, UAV-RS has recently become a highly effective technology for supplying species occurrence data, a result of its ability to quickly and repeatedly acquire high-spatial-resolution imagery at low cost [228]. For instance, UAV-RS is used to detect plant and animal species in terrestrial and aquatic ecosystems, estimate their population and distribution patterns, and identify important habitats (e.g., migratory stopovers and breeding grounds) [204], [207], [209]. Moreover, UAV-RS provides timely and on-demand data acquisition, offering a more dynamic way to understand habitat suitability and species range expansion or contraction.

However, UAV-RS may also cause uncertainty and errors in species distribution modeling. These errors come mainly from data acquisition and processing algorithms, such as those involved with species classification. Thus, strict data acquisition and high-precision data processing and analysis are necessary.

ENVIRONMENTAL MONITORING AND CONSERVATION

UAVs are used to track environmental processes and changes at the spatial and temporal scales, which is challenging for conventional remote sensing platforms [1], e.g., mudflat evolution and morphological dynamics [229]. Furthermore, environmental pollution monitoring greatly benefits from UAV-RS. In [230], UAVs equipped with multispectral sensors were employed to map the trophic state of

reservoirs and investigate water pollution for water quality observation. Soil erosion, degradation, and pollution are also monitored based on UAV digital terrain models and orthophotos. For instance, soil copper contamination was detected based on hydrological models using a multirotor UAV, and copper accumulation points were estimated at plot scales based on microrill network modeling and wetland prediction indexes [231].

ARCHEOLOGY AND CULTURAL HERITAGE SITES

The fields of archeology and cultural heritage preservation are promising areas for UAV-RS [233]. UAVs are generally used to conduct photogrammetric surveys and mapping, documentation, and preservation of archaeological sites [234]. In addition, the technology is used for archaeological detection and discovery. In archeology, buried features may produce small changes or anomalies in surface conditions, which can be detected and measured based on UAVs with spectroradiometer, digital, or thermal cameras [235].

In the area of cultural heritage sustainment, UAVs are often employed to produce high-quality 3D recordings and presentations for documentation, inspection, conservation, restoration, and museum exhibitions [236]. Multiple platforms, e.g., terrestrial laser scanners, ultra-light aerial platforms, UAVs, and terrestrial photogrammetry, are often integrated to acquire multiview data for 3D reconstruction and visualization of cultural relics. In Figure 17, a camera-equipped UAV is integrated with a terrestrial laser scanner to facilitate complete data acquisition at a historical site, where building façades are captured by the terrestrial laser scanner and building roofs by UAV photogrammetry [232].

Heritage restoration is usually based on precision 3D data. In [237], a virtual restoration approach was proposed for an ancient plank road. The UAV and a terrestrial laser scanner were used to collect detailed 3D data on existing plank roads, which were processed to determine the forms of plank roads and restore each component, with detailed sizes based on mechanical analysis. The virtual restoration model was then generated by adding components and background scene into the 3D plank road model.

HUMAN AND SOCIAL UNDERSTANDING

The UAV-RS aerial view makes it a potential solution for helping to describe, model, predict, and understand human behavior and social interactions. In [34], UAVs were used to collect videos of various targets, e.g., pedestrians, bicyclists, cars, and buses, to understand pedestrian trajectories and their interplay with the physical space as well as with the targets that populate such spaces. This could provide a great contribution to pedestrian tracking, target trajectory prediction, and the understanding of human activity [238].

In [188], researchers used a camera-equipped UAV to record naturalistic vehicle trajectories and the naturalistic behavior of road users, which was intended for scenario-based safety validation of highly automated vehicles. The data can

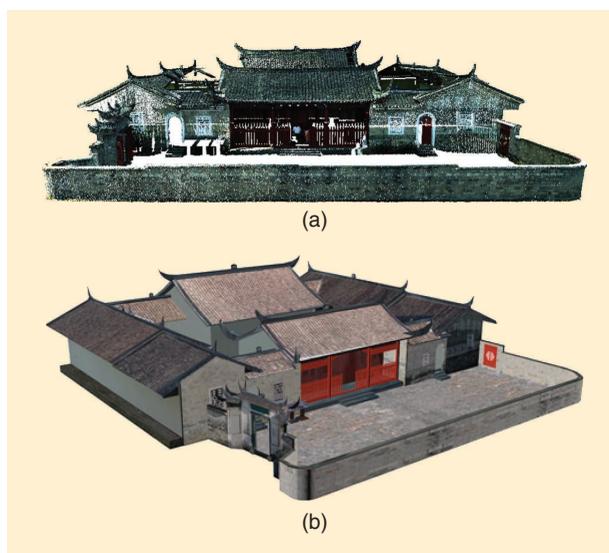


FIGURE 17. A 3D digitalization for cultural heritage site recording and conservation (taken from Xu et al. [232]): (a) a dense point cloud of the Gutian conference monument and (b) a photorealistic 3D model of the monument.

also be used to contribute to driver models and road user prediction models. Additionally, UAV-RS is beneficial for crowd risk analysis and crowd safety, especially in sports, religious, and cultural mass gatherings [239], [240]. UAV-RS flexibly provides high-resolution, real-time, on-the-spot data for people detection, crowd density estimation, and crowd behavior analysis so officials can effectively respond to potential risk situations. Figure 18 shows some examples. There have been only a few recent studies using UAV-RS to investigate human and social situations. However, with the popularity of UAVs and their availability to everyone, we can expect a great expansion of research in this area.

PROSPECTS

Thanks to the progress in UAV platforms and small-size remote sensing sensors as well as the improvement of UAV regulations and the opening of the UAV market, UAV-RS is gaining increasing popularity in the remote sensing community. However, many thorny issues that require additional investigation remain.

- ▶ *UAV platforms*: Because of their light weight and small size, UAVs often suffer from some inherent defects, including platform instability, limited payload capacity, and short flight endurance, that pose challenges for acquiring reliable remote sensing data and high-precision data processing.
- ▶ *Remote sensing sensors*: Weight and energy consumption are the main limitations for remote sensing sensors. Thus, it is difficult to use highly precise navigation systems, high-standard multi-/hyperspectral cameras, lidar, radar, and even massively parallel platforms for onboard processing in small UAVs.
- ▶ *UAV policy and regulations*: This is one of the major factors impeding the use of UAVs in the remote sensing community [30], [31], [33]. Restrictions on airspace use prevent researchers from testing all of the possibilities. Indeed, UAVs used in civil applications have been developing faster than the corresponding legislation. Adaptations to the relevant legislation will be necessary in the future. Undoubtedly, effective UAV regulations will facilitate the wider use of UAVs among remote sensing researchers.
- ▶ *Data processing*: Some challenges have been examined in each of the previous sections on the key technologies. Some other issues, such as robust, high-efficiency automation and intelligence for data processing, merit more research effort. Also, how to handle massive multisource/heterogeneous remote sensing data is worth investigating.

Current research trends and future insights are discussed in the following.

PLATFORMS

The continued trend of increasingly miniaturized UAV-RS components promises an era of tailored systems for on-demand remote sensing at extraordinary levels of sensor

precision and navigational accuracy [33]. Gains are expected in the following areas.

- ▶ *Long flight endurance*: Research is ongoing to improve battery technology, including a power-tethered UAV [241], solar-powered UAV [242], and beamed laser-powered UAV [243]. Laser power beaming would enable unlimited flight endurance and in-flight recharging. Thus, such UAVs could fly day and night for weeks or possibly months without landing.
- ▶ *Lightweight, small-size, and high-precision remote sensing sensors*: Although there is ongoing progress in this direction, these accessories have not yet been sufficiently miniaturized [244]. Continuing advances in the miniaturization of remote sensing sensors and positioning hardware are placing increasingly powerful monitoring and mapping equipment on ever-smaller UAV platforms. Additional miniaturized sensors will be developed for UAV-RS, such as methane detectors and atmospheric sensors. This also makes multisensor integration easy to implement, strengthening the Earth-observation performance of UAV-RS.
- ▶ *Safe, reliable, and stable UAV remote sensing systems*: Because of their light weight and small size, UAV-RS platforms often suffer from instability when there is airflow. Thus, developing stable unmanned aircraft deserves more research attention [245]. Video stabilization could be integrated into data acquisition systems [246]. Furthermore, safe operation has become a global concern. Obstacle avoidance is often achieved based on ultrasound sensors or depth cameras, which operate at short distances. Deep learning-based vision may be a good support. Dynamic vision sensors, e.g., event cameras, are another promising solution. In addition, safe landing has been largely unaddressed. Deep networks that learn to estimate depth and safe landing areas for UAVs can be used [247].
- ▶ *Autonomous navigation and intelligent UAVs*: Although UAVs can fly autonomously, operational problems remain in challenging environments, such as indoor fire scenes, where GPS may fail. And the presence of a pilot is still required—due mainly to the lack of device intelligence. This issue could be solved by artificial intelligence, which is able to provide autonomous decision support and reaction to events, including awareness

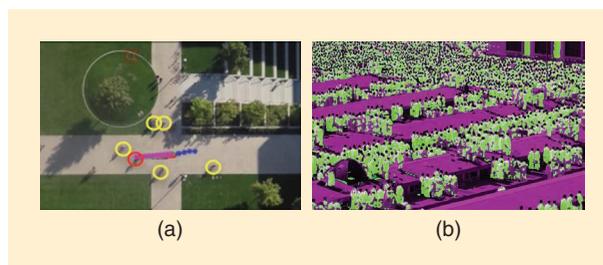


FIGURE 18. Examples of (a) pedestrian trajectory prediction [34] and (b) crowd monitoring (taken from Al-Sheery and Almagbile [239]).

of the law [23]. For instance, deep learning can be used to learn to control UAVs and teach them to fly in complex environments [248], [249]. We envision that UAV-RS will be capable of automating the entire process, from taking off to processing the data to executing proactive maneuvers. To this end, more issues need to be considered, including intelligent perception of the environment, precision control, indoor/outdoor seamless navigation, and positioning [250], [251].

DATA PROCESSING

The current level of data processing can satisfy most UAV applications among remote sensing investigators. However, problems remain regarding the need to facilitate data processing more automatically, efficiently, and intelligently, thus improving UAV-RS's Earth-observation performance.

- ▶ *Aerial view and path planning*: One crucial and formidable issue is how to perform view and path planning to ensure complete and accurate coverage of the surveyed area with minimum flight time. UAV-RS often acquires data either under manual control or using predesigned flight paths, with the camera setting in a fixed direction, e.g., vertical or oblique. Consequently, it is difficult to perform complete and dense coverage, especially in urban environments. One promising solution is to take the initial scene reconstruction from the nadir acquisition as a reference to continuously optimize the view and position [252]. An example of aerial view and path planning is shown in Figure 19.
- ▶ *Robust data processing*: It is expected that UAV-RS will be able to process remote sensing data of different sources, qualities, resolutions, scales, distortions, and so on, which is an imperative but challenging issue. For instance, the technology should be adept at handling images that are water covered, cloud sheltered, or of arbitrary attitude; photography loopholes; and multisource images (close-range, low-altitude, and oblique images or infrared and visible images) for aerial triangulation. Progress on these issues is anticipated in the near future.
- ▶ *Real-time/onboard data processing*: Real-time or onboard data processing plays a significant role in UAV-RS,



FIGURE 19. An illustration of aerial path planning in urban building scenes (taken from Smith et al. [252]).

especially in time-critical remote sensing [253]. With the wave of sensor miniaturization, it is expected that FPGAs and GPUs will be designed to be light in weight, low in energy consumption, and adaptable to miniaturized UAVs for onboard processing. In addition, the collected data should be processed based on high-performance computing, such as cloud computing.

- ▶ *Deep learning for UAV-RS*: Great success has been achieved in image classification and target detection [254]–[257]. However, there is a great deal of room for deep learning applied in UAV-RS 3D geometric vision, especially in image matching and pose estimation. Some critical issues that should be investigated include the lack of a large-scale annotation data set, weakly supervised learning for limited annotated data, and transfer learning for off-the-shelf deep models.
- ▶ *3D semantic computing*: There is a trend toward learning to estimate 3D geometry and semantics jointly. More geometric priors should be introduced to capture the complex semantic and geometric dependencies of the 3D world. Another issue is the high memory consumption resulting from the need to store indicator variables for every semantic label and transition, an issue that should be researched [258].
- ▶ *Information mining from UAV-RS big data*: Data collected from UAV flights can reach hundreds of megabytes per hectare of surveyed area. Moreover, UAVs can form a remote sensing network to provide fast, cloudless, centimeter-level, and hour-level data collection and accurate service on the Internet. This will inevitably generate massive amounts of remote sensing data. Knowledge mining from massive and heterogeneous remote sensing data is a great challenge. Deep learning and cloud computing shed light on this issue. Also, optimizing data acquisition to ensure complete and accurate coverage with minimum data volume and redundancy is crucial for reducing the difficulty of information mining.

APPLICATIONS

With advances in UAV platforms and remote sensing sensors, there is a potential for wider applications. Attention may shift from monitoring Earth environments to human and social understanding, such as individual/group behavior analysis and infectious disease mapping [259]. UAV-RS also holds potential for the autonomous driving community. UAVs are employed to extend the perception capabilities of a vehicle by using a small quadrotor to autonomously locate and observe regions not visible to the vehicle and detect potentially unsafe obstacles, such as pedestrians or other cars [35]. More applications are on the way.

CONCLUSIONS

Compared to conventional platforms (e.g., manned aircraft and satellites), UAV-RS presents several advantages: flexibility, maneuverability, efficiency, high spatial/temporal resolution, low altitude, and low cost, among others.

In this article, we systematically reviewed the current status of UAVs in the remote sensing community, including UAV-based data processing, applications, current trends, and future prospects. Some conclusions can be drawn from this survey.

- ▶ The inspiring advances in UAV platforms and miniaturized sensors have allowed UAV-RS to meet critical spatial, spectral, and temporal resolution requirements, offering a powerful supplement to other remote sensing platforms. UAV-RS has many advantages in accommodating the ever-increasing demand for small-area, timely, and fine surveying and mapping.
- ▶ Because of the characteristics of UAV platforms, many specialized data processing technologies have been designed for UAV-RS. Technologically speaking, UAV-RS is mature enough to support the development of generic geoinformation products and services. With recent progress in artificial intelligence (e.g., deep learning) and robotics, UAV-RS will likely experience a tremendous technological leap toward automatic, efficient, and intelligent services.
- ▶ Many current versions of UAV-RS data processing software are commercially available, and developments in UAV-RS technology are continuing apace, all of which will promote the growth of related applications.

Challenges still exist and hinder UAV-RS progress. Much additional research is required, which is being performed with the advantage of low entrance barriers. The rapid advancement of UAV-RS seems to be unstoppable, and more new technologies and applications in the area will surely appear in coming years.

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